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_____ Embedded and Real Time Systems _____

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An Algebraic Approach for Fixed-Priority Scheduling of Hard Real-Time Systems with Exact Preemption Cost

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Abstract: In this paper we study hard real-time systems composed of independent periodic preemptive tasks in the monoprocessor case. For such systems it is mandatory to satisfy all the constraints for all tasks. Although preemptive scheduling algorithms are able to successfully schedule some systems that cannot be scheduled by any non preemptive scheduling algorithm, the cost of preemption may not be negligible. Therefore, we propose to consider explicitly its exact cost in the schedulability conditions in order to avoid wasting resources and provide safety in terms of guaranteeing the right behavior of the system at run-time. Five main contributions are presented in this paper. First, we introduce a new model to describe and analyse hard real-time systems, which unifies in one framework different models such as Liu & Layland's and Mok's models. Second, we show the impact of considering the exact cost of preemption for each task on the schedulability analysis. Third, by using our model based on an algebraic approach we provide new schedulability conditions which take into account the exact cost due to the occurrence of each preemption. Fourth, in this case we propose an optimal algorithm in the sense of feasibility for choosing the fixed-priority of each task. Finally, we address the problem of reducing the number of preemptions.

Key-words: scheduling theory, schedulability analysis, hard real-time systems, exact preemption cost, real-time operating system cost, task models, fixed-priority, optimal priority assignment, number of preemptions

Une approche algébrique pour l'ordonnancement à priorités fixes des systèmes temps réel durs avec prise en compte du coût exact de la préemption

Résumé : Dans ce papier nous étudions les systèmes temps réel durs composés de tâches préemptives indépendantes dans le cas mono-processeur. Pour de tels systèmes il est obligatoire de respecter toutes les contraintes auxquelles sont soumises toutes les tâches. Bien que des algorithmes d'ordonnancement préemptifs soient capables d'ordonnancer certains systèmes qui ne peuvent être ordonnancés avec aucun algorithme d'ordonnancement non préemptif, la préemption peut avoir un coût non négligeable. Nous proposons donc de considérer explicitement le coût exact de la préemption dans les analyses d'ordonnançabilité afin d'une part d'éviter du gaspillage de ressources et d'autre part de garantir un comportement correct lors de l'exécution en temps réel conforme aux analyses d'ordonnançabilité. Nous présentons dans ce papier cinq contributions. Premièrement nous introduisons un nouveau modèle pour décrire et analyser les systèmes temps réel durs qui unifie plusieurs modèles comme celui de Liu et Layland ou celui de Mok. Deuxièmement nous montrons l'impact de la prise en compte du coût exact de la préemption pour chaque tâche lors de l'analyse d'ordonnançabilité. Troisièmement en utilisant notre modèle fondé sur une approche algébrique nous proposons de nouvelles conditions d'ordonnançabilité qui prennent en compte le coût exact dû à l'occurrence de chaque préemption. Quatrièmement, dans le cas où l'on considère ce coût exact de la préemption, nous proposons un algorithme d'ordonnancement optimal, au sens de la faisabilité, pour choisir la priorité fixe de chaque tâche. Finalement nous étudions le problème consistant à réduire le nombre de préemptions.

Mots-clés : théorie de l'ordonnancement, analyse d'ordonnançabilité, système temps réel dur, coût exact de la préemption, coût du système d'exploitation temps réel, modèle de tâche, priorité fixe, assignation optimale de priorités, nombre de préemptions

1 Introduction

This paper focuses on hard real-time monoprocessor systems and addresses the scheduling problem of independent periodic preemptive tasks on specific hardware platforms without cache, pipeline, or complex internal architecture, when tasks are scheduled according to a fixed-priority scheduling policy. Up to now, many models and concepts necessary to describe and analyse hard real-time systems have been proposed. Rich and extensive state of the art work has been performed in order to justify the considered assumptions, etc. Over the years, preemptive periodic task models [1], [2], [3] have proven remarkably useful for the modelling of hard real-time systems — systems where the failure to satisfy any constraint may have disastrous consequences [4], [2], [5], [6]. Unfortunately, none of the previously proposed models has been designed to take into account an issue such as the exact cost of preemption [7], [8]. This weakness in current existing models may lead to erroneous conclusions in terms of schedulability decisions [9], [10]. This in turn can affect the correct behavior of the system at run-time, or in any case leads to resources being wasted [11], [12], [13]. In this paper, we introduce a new model which unifies in one framework different models such as Liu & Layland's and Mok's models to solve the general scheduling problem of hard real-time systems while taking into account the exact cost of the Real-Time Operating System (RTOS) [14]. Indeed, the preemption cost represents only one half of the RTOS cost which consists of two parts. A constant part, easy to determine, which corresponds to the cost of the scheduler, is associated with the activation and termination of tasks. The activation of a task includes the context switch necessary to make possible the preemption of another task and the choice of the task with the highest priority. Thus, this cost only depends on the number of tasks. A variable part, which is more difficult to determine, is associated with the occurrence of every preemption of the current task in order for it to resume later on. Thus, this cost depends on the number of preemptions for every task. In order to handle all the cases we consider *simultaneous* as well as *non-simultaneous* scenarios of first activation for all the tasks. There currently exists a wide gap between the scheduling theory and its implementation in operating systems running on specific hardware platforms. This paper provides a first step toward bridging the gap between real-time scheduling theory and implementation realities. Surely, this gap must be bridged for any meaningful validation of timing correctness. Throughout the paper, we assume that all timing characteristics are non negative integers, i.e. they are multiples of some elementary time interval (for example the “CPU tick”, the smallest indivisible CPU time unit). The general scheduling problem in this case consists in filling the available time units left after the schedule of some tasks with the execution time units of the other tasks. Based on our new model, we are able to propose a schedulability analysis which uses a binary operation \oplus whose operands are called *otasks*.

The remainder of the paper is structured as follows: section 2 gives definitions and properties used throughout this paper. It also presents the new “*otask model*” that will help us to perform the schedulability analysis of a hard real-time system. Section 3 provides the correspondence between typical periodic tasks and periodic otasks. Section 4 addresses the schedulability interval issue for a set of periodic otasks. Section 5 defines the scheduling operation \oplus when priorities are assigned according to a fixed-priority scheduling policy such as *Rate Monotonic*, *Deadline Monotonic*, *Audsley*, etc. [1], [15]. Section 6 points out the impact of the preemption cost on both the schedulability analysis and the schedule. It shows that the priority assignment according to *Audsley's algorithm* [15], [16] is no longer applicable, and thus not optimal in terms of feasibility. Section 7 defines the scheduling operation \oplus with the exact preemption cost. Section 8 presents an application of the proposed approach on a periodic task set. Section 9 shows the impact of the choice of priorities of the otasks on the schedulability analysis. Section 10 provides an algorithm for choosing priorities which is optimal. In the end, section 11 shows the consequence of reducing the number of preemptions for some otasks. We conclude and propose future work in section 12.

2 Definitions and properties

In this section, inspired by the language theory [17], [18], [19], we introduce some definitions and properties in order to provide the reader with the framework of our new model for hard real-time systems.

First of all, we must specify a generator containing all the legal symbols which can be used. We define a *generator* Σ as a finite set of symbols. As such, everywhere in this paper, the generator that will be considered is $\Sigma = \{a, e\}$. In the context of scheduling theory, we always associate the symbol “*a*” to a time unit which is *available* and the symbol “*e*” to

a time unit which is either *executed* or *executable* depending on the cases we will detail later. Now, given this *generator* Σ , we define an *otask* as an *ordered multiset* consisting of a certain number of elements (possibly zero) all belonging to Σ . The fundamental difference we make here between the notion of *ordered multiset* and the common notion of *multiset* [20], [21], [22], [23] is that the order of elements in an otask is important in our case. In fact, this will allow us to make the difference between any two otasks and in particular between otasks obtained from permutations of the elements of another otask. We define an *otask system* Γ as a set of otasks on the generator Σ . It is worth noticing that the definition of an *otask system* is quite general and allows us to consider highly structured otask systems such as periodic, aperiodic or hybrid otask systems. The proximity of the terminologies used here to those in the literature expresses the idea of a relationship between them which we will detail later on. Indeed we will consider an otask with specific properties to represent a *real-time task*, and thus a *system of real-time tasks* is a particular *system of otasks*. We consider a unique set of otasks where each real-time task corresponds to one and only one otask. This correspondence will allow us to derive results on real-time task systems from those obtained on otask systems. In order to illustrate the previous definitions here are some examples of otasks on Σ : $\tau_1 = \{a\}$, $\tau_2 = \{e, a, a\}$, $\tau_3 = \{a, e, a\}$ and $\tau_4 = \{a, a, e, e, a\}$. The otask with no symbols, is denoted by Λ ($\Lambda = \{\} = \emptyset$). Λ is always an otask on Σ .

The set of all possible otasks on Σ will be denoted by Σ^* . Hence, any otask system Γ is necessarily a subset of Σ^* . If τ is an otask on Σ , then the *cardinal* of τ is the number of elements in τ and will be denoted by $|\tau|$. Now, let x and y be two otasks on Σ . The *concatenation* of x and y is the otask xy obtained by writing the symbols of x and the symbols of y consecutively. As an example, if $x = \{a, e, e\}$ and $y = \{e, a\}$ then the otask xy is given by $xy = \{a, e, e, e, a\}$ and the otask yx is given by $yx = \{e, a, a, e, e\}$. We have $xy \neq yx$ because of the importance of the order of the elements in an otask. Consequently, the *concatenation* operation is not *Commutative*, i.e. there are otasks x and y on Σ such that xy is different from yx . However, this operation is *associative*, i.e. for all otasks x , y and z on Σ , $(xy)z = x(yz)$. The advantage of the *associativity* is that it allows us to concatenate several otasks without worrying about the order in which the concatenation operations are carried out. Note that for any otask x , the concatenation of x and Λ equals x , i.e. $x\Lambda = \Lambda x = x$. If there exist two otasks w and z such that $y = wxz$, then x is called a *sub-otask* of y . We call the operation leading to obtain a sub-otask from an otask an *extraction*. In order to illustrate the latter definition, the otask $\{a, e, e\}$ is a sub-otask of each otask $\{e, e, a, e, e, a, a\}$ and $\{a, a, a, e, e\}$ since we have for example $\{e, e, a, e, e, a, a\} = \{e, e\}\{a, e, e\}\{a, a\}$, but is not a sub-otask of $\{a, e, a, e\}$.

From now on, the superscripts will represent the number of times an element is concatenated. These elements can either be simple otasks, or even otask systems. Thus, if $x \in \Sigma^*$, and $\Gamma \subseteq \Sigma^*$, then:

$$\begin{aligned} x^k &= xx \cdots x \\ \Sigma^k &= \Sigma\Sigma \cdots \Sigma = \{x \in \Sigma^* / |x| = k\} \\ \Gamma^k &= \Gamma\Gamma \cdots \Gamma \end{aligned}$$

where in each case, there are k factors that are concatenated.

Keeping in mind that we are interested in scheduling periodic task sets, we consider otasks with an infinite cardinal. An otask where a sub-otask with a finite cardinal can be extracted and the otask is an infinite concatenation of this sub-otask from a certain element relatively to the first one, will be termed *periodic*. An otask with an infinite number of the symbol “e”, and with a minimum number of symbols between two consecutive sequence of symbols “e”, will be termed *sporadic*. Finally, an otask that contains a finite number of symbols “e” will be termed *aperiodic*. Hereafter, we will only consider *periodic* otasks. An otask system Γ consisting only of periodic otasks will be called a *system of periodic otasks*.

So far, the notion of “time”, which is central to scheduling theory, has not yet been considered in this paper. In order to overcome this, we consider an index along an oriented time axis which is a temporal reference for all otasks. On this axis, we identify an instant of reference t_0 , for example we can choose $t_0 = 0$. Hence, in addition to the cardinal and the order of elements that can help us to differentiate between any two otasks on the generator Σ , the *start date* $r \in \mathbb{Z}$ and *end date* $f \in \mathbb{Z}$ of each otask w.r.t. the reference time t_0 are important and may also help us to differentiate between two otasks. We will denote by $\tau_{(r,f)}$ the otask on Σ which starts at date r and finishes at date f . This notation allows us to describe both finite and infinite cardinal otasks. If $f = r$ then $\tau = \Lambda$. If $f = \infty$ then $|\tau| = \infty$ and in this case we denote by convention $\tau_{(r,\infty)} = \tau_r$ as there is no ambiguity concerning the end date of τ .

By definition, a *periodic otask* τ_{per} on Σ is an infinite cardinal otask with a start date r such that there exists a finite cardinal sub-otask τ , and τ_{per} is an infinite concatenation of τ from a certain time instant $\beta \geq r$. We denote each periodic otask by:

$$\tau_{per} = \zeta_{(r,\beta)} \tau_{\beta}^{\infty} \quad (1)$$

where the integer β represents the smallest time instant such that relation 1 is satisfied, $\zeta_{(r,\beta)}$ represents a finite cardinal otask called *initial part* of τ_{per} and τ_{β}^{∞} represents an infinite cardinal otask, infinite concatenation of τ from date β called *periodic part* of τ_{per} .

For the sake of clarity, the infinite cardinal otask

$$\tau_1 = \{a, a, e, e, e, a, e, a, e, a, e, a, \dots, e, e, a, e, a, e, a, \dots\}_0 = \{a, a, e\}_{(0.3)} \{e, e, a, e, a\}_3^{\infty}$$

is a periodic otask on $\Sigma = \{a, e\}$ whose initial part is $\{a, a, e\}_{(0.3)}$ and the periodic part is $\{e, e, a, e, a\}_3^{\infty}$. A periodic otask system on Σ is given for example by the set

$$\Gamma = \{\{a, a, e\}_{(0.3)} \{e, e, a, e, a\}_3^{\infty}, \{a, e, e, a\}_{(12.16)} \{e, a, a, e, e, a, a, a\}_{16}^{\infty}\}$$

Given a periodic otask, there are two different forms in which it may be written: the *factored form* and the *developed form*. For the case of otask τ_1 , $\{a, a, e\}_{(0.3)} \{e, e, a, e, a\}_3^{\infty}$ will be referred to as the *factored form* and $\{a, a, e, e, e, a, e, a, e, a, e, a, \dots, e, e, a, e, a, e, a, \dots\}_0$ will be referred to as the *developed form*. Now, let τ_{per} be a periodic otask on Σ . If the existence of the integer β such that $\tau_{per} = \zeta_{(r,\beta)}(\tau)_{\beta}^{\infty}$ is unique by definition, the existence of the finite sub-otask τ is not unique. Indeed, the otask τ_1 can also be written

$$\tau_1 = \{a, a, e\}_{(0.3)} \{e, e, a, e, a, e, e, e, a, e, a, e, a\}_3^{\infty}$$

and we have $5 = |\{e, e, a, e, a\}| \neq |\{e, e, a, e, a, e, e, a, e, a, e, a, e\}| = 10$.

We define the *pattern* of a periodic otask $\tau_{per} = \zeta_{(r,\beta)} \tau_{\beta}^{\infty}$ to be the *minimum* finite cardinal sub-otask τ_{min} of the otask τ such that $\tau_{per} = \zeta_{(r,\beta)}(\tau_{min})_{\beta}^{\infty}$. The *pattern* of any periodic otask always exists and is unique. Consequently, any two periodic otasks $\tau_1 = \zeta_{(r_1,\beta_1)}(\tau_1)_{\beta_1}^{\infty}$ and $\tau_2 = \zeta_{(r_2,\beta_2)}(\tau_2)_{\beta_2}^{\infty}$ on Σ are *equal* if and only if on the one hand $\zeta_{(r_1,\beta_1)} = \zeta_{(r_2,\beta_2)}$ and on the other hand τ_1 and τ_2 have the same *pattern*. In the same vein, τ_1 and τ_2 are said to be *equivalent* if and only if they have the same developed form. In the remainder of this paper, any periodic otask τ_{per} on Σ will be denoted by $\tau_{per} = \zeta_{(r,\beta)} \tau_{\beta}^{\infty}$ where $\zeta_{(r,\beta)}$ is the initial part, τ is the pattern and $T = |\tau|$ is the *period* of τ_{per} .

We assume that the pattern τ of τ_{per} contains at least one symbol “e”. Indeed, if $\tau = \{a\}$ then we consider that τ_{per} equals the finite cardinal otask $\zeta_{(r,\beta)}$, i.e. $\tau_{per} = \zeta_{(r,\beta)} \{a\}_{\beta}^{\infty} = \zeta_{(r,\beta)}$ which is not interesting as it is not periodic. Similarly, we assume that the pattern τ contains at least one symbol “a”. Indeed, if it is not the case, by identifying the symbol “e” to a time unit which is either *executed* or *executable*, then the periodic otask $\zeta_{(r,\beta)} \{e\}_{\beta}^{\infty}$ corresponds to one whose elements do not change from a certain date, the date β . This situation is not interesting since our goal is to compose otasks by replacing the available time units of a otask, i.e. the symbols “a”, by the executable time units of another otask, the symbols “e”.

It is worth noticing that any periodic otask $\tau_{per} = \zeta_{(r,\beta)} \tau_{\beta}^{\infty}$ of period T on Σ is equivalent to an infinite number of periodic otasks of period T on Σ . Indeed, since we have $\tau \neq \Lambda$ and $|\tau|$ finite by definition, then there exists a finite otask $x \neq \Lambda$ and a finite otask y such that $|\tau| = |x| + |y|$ and $\tau_{(\beta,\beta+|\tau|)} = x_{(\beta,\beta+|x|)} y_{(\beta+|x|,\beta+|\tau|)}$. Thus:

$$\begin{aligned} \tau_{per} &= \zeta_{(r,\beta)} \tau_{\beta}^{\infty} \\ &= \zeta_{(r,\beta)} (xy)_{\beta}^{\infty} \\ &= \zeta_{(r,\beta)} (xy)(xy)(xy) \dots (xy)(xy) \dots \\ &= \zeta_{(r,\beta)} x(yx)(yx)(yx) \dots (yx)(yx) \dots \\ &= (\zeta_{(r,\beta)} x_{(\beta,\beta+|x|)}) (yx)_{\beta+|x|}^{\infty} = \tau'_{per} \end{aligned}$$

The otask τ'_{per} is periodic of period T and its initial part is $\zeta_{(r,\beta)} x_{(\beta,\beta+|x|)}$ and its periodic part is $(yx)_{\beta+|x|}^{\infty}$. As the otasks x and y are arbitrary, we can repeat this process as many times as we want.

In order to rewrite τ_{per} in terms of a concatenation of its initial part and $k \in \mathbb{N}$ times its pattern and its periodic part, it is sufficient to set $x = \tau$ and $y = \Lambda$. Thus we have:

$$\tau_{per} = \zeta_{(r,\beta)} \underbrace{\tau \tau \tau \cdots \tau}_{k \text{ times}} \tau_{\beta+k|\tau|}^\infty = \zeta_{(r,\beta)} \tau_{(\beta,\beta+k|\tau|)}^k \tau_{\beta+k|\tau|}^\infty \quad (2)$$

where $\tau_{(\beta,\beta+k|\tau|)}^k$ denotes the finite otask beginning at date β and ending at date $\beta + k|\tau|$, it corresponds to the otask τ concatenated k times.

We will say that τ_{per} is in the *canonical form* if and only if the first element of the finite cardinal otask τ is the symbol “e”. Thanks to everything we have presented up to now, the periodic otask $\tau_2 = \{a, a, e\}_{(0,3)} \{a, a, e, e, a, e, a\}_3^\infty$ is not in the *canonical form*, but it is *equivalent* to the otask $\tau'_2 = \{a, a, e, a, a\}_{(0,5)} \{e, e, a, e, a, a, a\}_5^\infty$ which is in the *canonical form*. This transformation is useful as the schedule will consist in replacing symbols “a” belonging to an otask by symbols “e” belonging to another otask. From now on, for each periodic otask $\tau_{per} = \zeta_{(r,\beta)} \tau_\beta^\infty$, we consider the equivalent periodic canonical otask $\tau'_{per} = \zeta_{(r,\beta')} \tau_{\beta'}^\infty$ where β' is the smallest integer greater than β . We define the *relative deadline* D of a periodic otask $\tau_{per} = \zeta_{(r,\beta)} \tau_\beta^\infty$ to be an integer value equal to $\beta - r$ for the initial part of τ_{per} , and equal to the cardinal of a single sub-otask, possibly the pattern itself, containing at least all the symbols “e” of the pattern for the periodic part of τ_{per} . D is at most equal to T .

Since the definition of the relative deadline does not present any ambiguity for the initial part, it is not necessary to represent it graphically. However, for the periodic part, the deadline will be represented by a checkmark: \perp . At this point we have everything we need to introduce our model of periodic otasks.

Figure 1 illustrates a periodic otask with relative deadline D and period T . Each shaded box corresponds to the symbol “e” and each non-shaded box to the symbol “a” in the generator Σ . The initial part which is finite, is between the dates r and β . The pattern of the periodic part, which repeated infinitely, is comprised between β and $\beta + T$. In this figure, D can take 5 possible values relative to the position of the last symbol “e” in the periodic part of the otask. These values are $\{T, T - 1, T - 2, T - 3, T - 4\}$. Note that in our model, the value of the relative deadline for the periodic part of any periodic otask is *less than or equal* to its period.

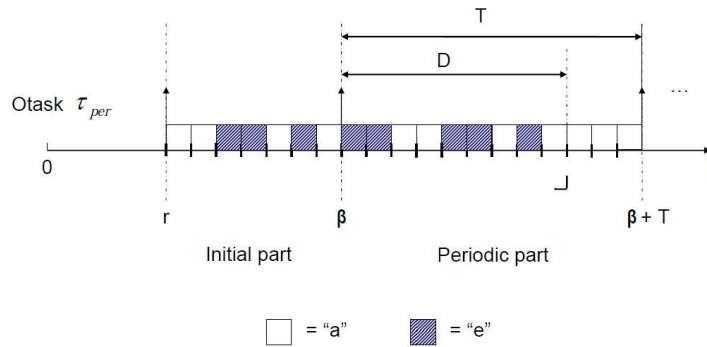


Figure 1: Model of a periodic otask.

We call *date of sub-activation of rank l for the initial part* of τ_{per} denoted by r_{in}^l (resp. *date of first sub-activation of rank l for the periodic part* of τ_{per} denoted by $r_p^{l,1}$) the date of occurrence of the first symbol “e” belonging to the sequence of rank l in the initial part of τ_{per} relatively to r (resp. the date of occurrence of the first symbol “e” belonging to the sequence of rank l of the pattern for the periodic part of τ_{per} relatively to β). Identically, we call *sub-execution time of rank l of the initial part* (resp. *sub-execution time of rank l of the periodic part*) denoted C_{in}^l (resp. C_p^l) the cardinal of the sub-otask which consists only of symbols “e” corresponding to the sequence of rank l . Figure 2 below clarifies these notions of *date of sub-activation* and *sub-execution time* for a periodic otask.

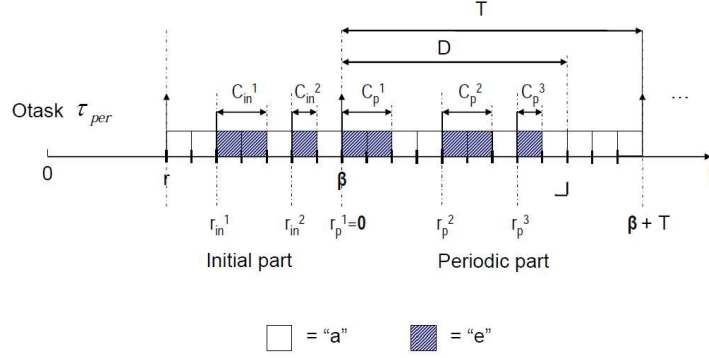


Figure 2: dates of sub-activations and sub-execution times for a periodic otask.

3 Model of periodic tasks

The study of a periodic real-time system by using a periodic otask system requires that each periodic task is describable uniquely as a periodic otask, that is to say that two distinct periodic tasks must match two distinct periodic otasks. In this section, we choose to build such a correlation by describing how each otask can be generated from the temporal characteristics of each real-time task and operations on simpler otasks.

Let $\Gamma_n = \{\tau_1, \tau_2, \dots, \tau_n\}$ be a system of n periodic tasks where $\tau_i = (r_i^1, C_i, D_i, T_i)$ and $C_i \leq D_i \leq T_i$. Based on the characteristics a periodic task, r_i^1 is the date of first activation, C_i is the Worst Case Execution Time (WCET) without any approximation of the preemption cost, D_i is the relative deadline and T_i is the period of τ_i . Relation 3 provides the periodic otask $o\tau_i$ which corresponds to the periodic task τ_i .

$$o\tau_i = \left\{ \underbrace{\overbrace{e, e, \dots, e}^{C_i}, \underbrace{a, a, \dots, a}_{D_i}}_{T_i} \right\}_{r_i^1}^{\infty} \quad (3)$$

where r_i^1 means that the pattern of otask $o\tau_i$ begins at the date r_i^1 , corresponding to the date of first activation of task τ_i . It thus follows that the otask $o\tau_i$ is a *particular otask* since it is *canonical*. It consists of a periodic part but has not got a non-trivial initial part, indeed its initial part equals Λ . Furthermore it is *regular*, that is to say that the pattern contains a single sequence of C_i symbols “e” followed by a single sequence of $T_i - C_i$ symbols “a”. The D_i first symbols of the pattern represent the relative deadline of the otask $o\tau_i$. The value of D_i delimits the interval before which C_i symbols “e” of $o\tau_i$ must have been executed. In equality 3 each repetition of the pattern from the date r_i^1 corresponds to an instance of the task τ_i . The pattern of rank k starting at the date $r_i^k = r_i^1 + (k - 1)T_i$ corresponds to the k^{th} instance. Figure 3 illustrates a periodic task as a particular periodic otask given in figure 2.

Our main objective is the schedulability analysis of a system of periodic tasks by considering the corresponding otask system. For this purpose, we will combine otasks by using an *associative non commutative binary scheduling operation* that we denote by \oplus in order to get an otask that will help us decide the schedulability.

$$\begin{aligned} \oplus : \quad \Sigma^* x \Sigma^* &\longrightarrow \Sigma^* \\ (x, y) &\longmapsto z = x \oplus y \end{aligned}$$

When we write $x \oplus y$ where x and y are two periodic otasks, this means by convention that the left-hand operand (otask x) has a higher priority than the right-hand operand (otask y), therefore the operation \oplus is *not commutative*, i.e.

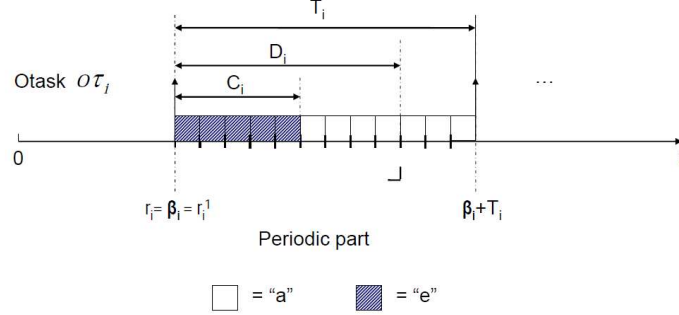


Figure 3: Correspondence between a periodic task and a periodic otask.

$x \oplus y \neq y \oplus x$. Now we have everything we need to explain the difference between *executed* and *executable* symbols “e”. In the expression $x \oplus y$, the elements “e” of otask x are called *executed* and those of otask y are called *executable*. The intuitive idea that we propose to perform the operation \oplus will therefore consist in replacing some elements “a” of a copy z of otask x by elements “e” of otask y , leading to the result $z = x \oplus y$. Although there are not enough “a” for all the *executable* “e”, $x \oplus y = \Lambda$ is defined. When performing operation \oplus the date of sub-activation of each sequence of executable symbols “e” of otask y gives the earliest date of the symbols “a” to replace in otask z .

For any otask system $O\Gamma_n = \{\sigma\tau_1, \sigma\tau_2, \dots, \sigma\tau_n\}$ arranged according to decreasing priorities relative to an algorithm such as *Rate Monotonic* or *Deadline Monotonic*, since \oplus is a binary operation, it will be used as many times as there are otasks in $O\Gamma_n$ in order to guarantee, or not, the schedulability of the system. The operations \oplus will be applied from the otask with the highest priority to the otask with the lowest priority. This process will produce an intermediate result otask at each step which corresponds to the otask with the highest priority, i.e. the left-hand operand of the next the operation \oplus . Consequently, if \mathcal{R}_n is the scheduling otask result of $O\Gamma_n$, then \mathcal{R}_n is obtained by successive iterations:

$$\begin{cases} \mathcal{R}_1 = \Lambda \oplus \sigma\tau_1 = \sigma\tau_1 \\ \mathcal{R}_i = \mathcal{R}_{i-1} \oplus \sigma\tau_i, & 2 \leq i \leq n \end{cases}$$

As such we have

$$\mathcal{R}_n = (((\Lambda \oplus \sigma\tau_1) \oplus \sigma\tau_2) \oplus \dots \oplus \sigma\tau_{n-1}) \oplus \sigma\tau_n \quad (4)$$

that we will also denote by $\mathcal{R}_n = \bigoplus_{i=1}^n \sigma\tau_i$.

The otask $\sigma\tau_i$ will be said *schedulable* with respect to the considered priorities policy if and only if

$$\mathcal{R}_i \neq \Lambda \quad (5)$$

and the system $O\Gamma_n$ will be said *schedulable* if and only if all the otasks are schedulable. If this is not the case, then the system $O\Gamma_n$ is said *not schedulable*.

4 Schedulability interval

Since the otasks we are considering have an infinite cardinal, the goal of this section is to define a *finite interval* in order to perform the schedulability analysis. To do so, we need to extend the “schedulability interval theorem” of periodic tasks introduced by J. Goossens [24] to the case of periodic otasks.

Theorem 1 For a system $OG_n = \{\sigma\tau_1, \sigma\tau_2, \dots, \sigma\tau_n\}$, with $\sigma\tau_i = \zeta_{i(r_i, \beta_i)}(\tau_{0,i})_{\beta_i}^\infty$, of n periodic otasks arranged by decreasing priorities with respect to a fixed-priority scheduling policy, let $(s'_i)_{i \in \mathbb{N}^*}$ be the sequence defined by:

$$\begin{cases} s'_1 = \beta_1 \\ s'_i = \beta_i + \left\lceil \frac{(s'_{i-1} - \beta_i)^+}{T_i} \right\rceil \cdot T_i, \quad 2 \leq i \leq n \end{cases} \quad (6)$$

If there exists a valid schedule of OG_n until the time $s'_n + H_n$ where $H_n = \text{lcm}\{T_i \mid i = 1, \dots, n\}$, $T_i = |\tau_{0,i}|$ and $x^+ = \max(x, 0)$, then this schedule is valid and periodic of period H_n from s'_n .

proof 1 The proof of this theorem is similar to that performed by J. Goossens in his Ph.D. thesis [24].

A direct consequence of the previous theorem is that in the case of a valid schedule, the otask $\mathcal{R}_i = \bigoplus_{j=1}^i \sigma\tau_j$ is periodic of period $T_{\mathcal{R}_i} = \text{lcm}\{T_j \mid j = 1, \dots, i\}$ from s'_i . Thus, the interval which precedes s'_i necessarily contains the *transient phase*, corresponding to the initial part of \mathcal{R}_i and the interval starting at time s'_i with length H_i is isomorphic to the *permanent phase at level i* , corresponding to the periodic part of \mathcal{R}_i . Since the transient phase is finite due to the existence of the permanent phase which repeats identically from a certain time instant, the *earliest* start time (*minimum*) for the permanent phase will be derived from properties on periodic otasks. The permanent phase will be graphically depicted by using the *Dameid representation* [14].

5 Scheduling operation \oplus and schedulability analysis

The goal of this section is to describe the steps to follow when performing the scheduling operation \oplus for a set of periodic otasks when the preemption cost is zero, the extension which takes into account the exact preemption cost is described in section 7. For the sake of readability in the following mathematical layout, we introduce an intermediate operation for decomposing a periodic otask. This decomposition is usefull since it will help us, without loss of generality, to use only regular canonical otasks which are easier to manipulate when performing operation \oplus .

Let $\tau_{per} = \zeta_{(r, \beta)} \tau_\beta^\infty$ be a periodic otask on Σ with the period T and the relative deadline D . Let n_p be the number of sequences of symbol “e” in the pattern of τ_{per} . Let r_p^l , $l \in \{1, \dots, n_p\}$ be the index such that $r_p^{l,1} = \beta + r_p^l$ is the time of first sub-activation of rank l for the periodic part. The otask τ_{per} can be *decomposed* in n_p canonical periodic otasks of period T with the relative deadlines, for the periodic part of each *decomposed* otask, respectively given by:

$$D_{per,l} = D - r_p^l, \quad l \in \{1, \dots, n_p\} \quad (7)$$

As such, we obtain the decomposition of τ_{per} by using the following application π from \mathcal{P} to \mathcal{P}^{n_p} :

$$\begin{aligned} \pi : \mathcal{P} &\longrightarrow \mathcal{P}^{n_p} \\ \tau_{per} &\longmapsto \tau_{per}^\odot = (x_1; x_2; \dots; x_{n_p}) \end{aligned} \quad (8)$$

where \mathcal{P} denotes the sub-set of all periodic otasks in Σ^* and x_l is the canonical periodic otask with the following characteristics: the periodic part starts at time $\beta + r_p^l$, the period is T and the relative deadline for the periodic part is $D_{per,l} = D - r_p^l$. Since otask x_l is regular, it contains a single sequence of symbols “e” with the cardinal of the corresponding sub-otask equal to C_P^l , this is the sub-execution time of rank l for the periodic part of τ_{per} . As an example, figure 5 shows the decomposition of the periodic otask illustrated in figure 4.

Now that the decomposition can be performed for any periodic otask, let us focus on operation \oplus and the schedulability analysis of a periodic otask set.

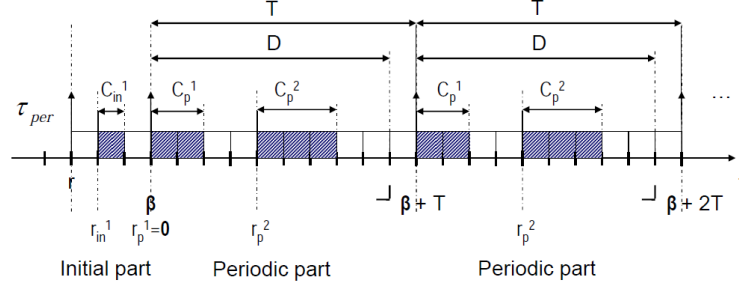


Figure 4: A periodic task to be decomposed.

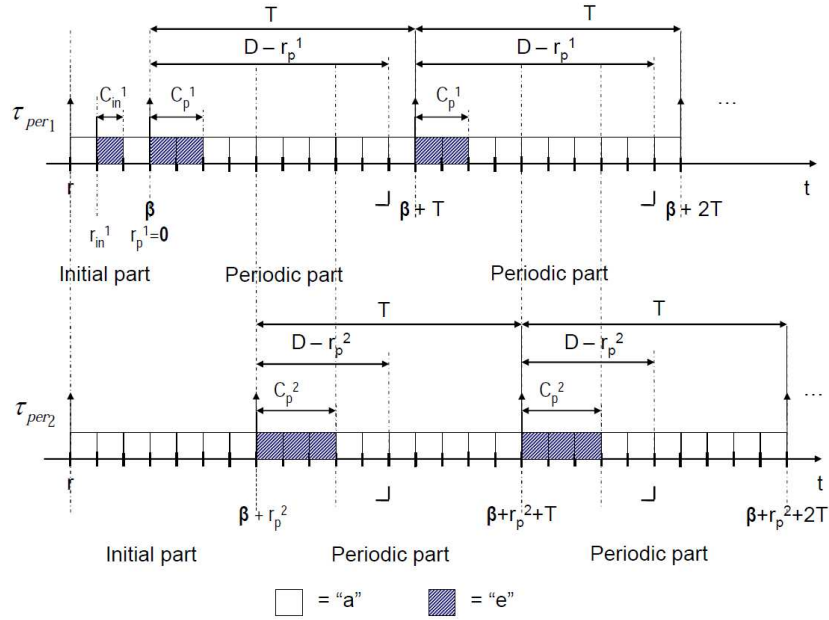


Figure 5: The decomposed periodic task.

Let $O\Gamma_n = \{\sigma\tau_1, \sigma\tau_2, \dots, \sigma\tau_n\}$ be a system with n periodic tasks. We recall that $x \oplus y$ means that the left-hand operand (that is, task x) has a higher priority than the right-hand operand (that is, task y). Now, it is worth noticing that operation \oplus always involves two tasks with adjacent priorities (i.e. when it is written, there is no task belonging to the system with a priority between that of x and y). Thus we define by $\gamma_{ij} = r_j - r_i$ the *dephasing* between two tasks $\mathcal{R}_i = \zeta_{i(r_i, \beta_i)}(\tau_{0,i})_{\beta_i}^\infty$, which is the task resulting of the application of \oplus to the i highest priorities tasks, and $\sigma\tau_j = \zeta_{j(r_j, \beta_j)}(\tau_{0,j})_{\beta_j}^\infty$. We recall that when $\mathcal{R}_i \neq \Lambda$, then its period is $T_{\mathcal{R}_i} = \text{lcm}\{T_h \mid h = 1, \dots, i\}$. With respect to the sign of the integer $\gamma_{ij} \in \mathbb{Z}$, the result of $z = x \oplus y$ differs.

The scheduling and the schedulability analysis of an task system according to a given fixed-priority ordering for tasks consists of one main algorithm, which in turn calls three other algorithms. The second algorithm consists in *normalizing* the two operands, i.e. to reference them relative to the same origin and *rewriting* the left-hand operand to make it compatible with the right-hand operand. The third algorithm consists in *decomposing* the right-hand operand into a finite sequence of regular canonical tasks by applying application π and *performing* the mesoidification and the

scheduling operation \oplus itself by calling Algorithm 4, that is to say, replace the available time units “a” of the higher priority task by the executable time units “e” of the lower priority task. Details on these algorithms are given below (see Algorithms Main, 2, 3 and 4). The Algorithm 4 also performs the schedulability analysis of an otask. For the j^{th} otask in the system ordered according to decreasing priorities, i.e. $o\tau_j$, we must compute the otask $\mathcal{R}_j = \mathcal{R}_i \oplus o\tau_j$ where $j = i + 1$, $\mathcal{R}_i = \zeta_{i(r_i, \beta_i)}(\tau_{0,i})_{\beta_i}^\infty \neq \Lambda$ and $o\tau_j = \zeta_{j(r_j, \beta_j)}(\tau_{0,j})_{\beta_j}^\infty$. We set $\epsilon = \min(r_i, r_j)$. Since ϵ always exists, we choose it to normalize \mathcal{R}_i and $o\tau_j$.

Algorithm Main: Scheduling and schedulability analysis of an otask system

- 1: For the otask system $O\Gamma_n = \{o\tau_1, o\tau_2, \dots, o\tau_n\}$ ordered according to decreasing priorities, the operations \oplus will be applied from the otask with the highest priority to the otask with the lowest priority. Consequently, if \mathcal{R}_n is the scheduling otask result of $O\Gamma_n$, then \mathcal{R}_n is obtained by successive iterations:

$$\begin{cases} \mathcal{R}_1 = \Lambda \oplus o\tau_1 = o\tau_1 \\ \mathcal{R}_{i+1} = \mathcal{R}_i \oplus o\tau_{i+1}, \quad 1 \leq i < n \end{cases}$$

where $j = i + 1 \in \{2, 3, \dots, n\}$ is the index of the iteration for the computation of \mathcal{R}_j . As such we have $\mathcal{R}_n = (((\Lambda \oplus o\tau_1) \oplus o\tau_2) \oplus \dots \oplus o\tau_{n-1}) \oplus o\tau_n$. At any iteration j , compute $\mathcal{R}_j = \mathcal{R}_i \oplus o\tau_j$ by calling Algorithm 2, then decompose the right-hand operand by calling Algorithm 3 which in turn performs the mesoidification, the scheduling operation \oplus and the schedulability analysis by calling Algorithm 4. The otask $o\tau_j$ will be said *schedulable* with respect to the considered priorities policy if and only if $\mathcal{R}_j \neq \Lambda$.

- 2: The system $O\Gamma_n$ will be said *schedulable* if and only if all the otasks are schedulable. If this is not the case, then the system $O\Gamma_n$ is said *not schedulable*.

□

Algorithm 2: Normalization and Rewriting

- 1: Concatenate prefixes $\{a\}_{(\epsilon, r_i)}^{|\gamma_{ij}|}$ and $\{a\}_{(\epsilon, r_j)}^{|\gamma_{ij}|}$ respectively to otasks \mathcal{R}_i and $o\tau_j$: this concatenation helps us to reference the two operands relative to the same origin, ϵ .

$$\begin{aligned} \mathcal{R}_i \oplus o\tau_j &= \{a\}_{(\epsilon, r_i)}^{|\gamma_{ij}|} \zeta_{i(r_i, \beta_i)}(\tau_{0,i})_{\beta_i}^\infty \oplus \{a\}_{(\epsilon, r_j)}^{|\gamma_{ij}|} \zeta_{j(r_j, \beta_j)}(\tau_{0,j})_{\beta_j}^\infty \\ &= n\mathcal{R}_i \oplus no\tau_j \end{aligned}$$

$n\mathcal{R}_i$ and $no\tau_j$ are normalized.

- 2: Determine the instants s'_i of \mathcal{R}_i and s'_j of $o\tau_j$ which delimit transient phase and permanent phase by using theorem 1 which leads to equation 9.

$$\begin{cases} s'_i = \beta_i \\ s'_j = \beta_j + \left\lceil \frac{(s'_i - \beta_j)^+}{T_j} \right\rceil \cdot T_j \end{cases} \quad (9)$$

The interval $[\epsilon, s'_j]$ defines the transient phase and the interval $[s'_j, s'_j + \text{lcm}(T_{\mathcal{R}_i}, T_j)]$ defines the permanent phase.

- 3: Determine the following σ_i which is the number of times the pattern of the left-hand operand is repeated by using equation 2 to rewrite $n\mathcal{R}_i$. This number will help us to make the left-hand operand compatible with right-hand operand. The first term of this computation is due to the dephasing between the operands and the second term is due to their periods.

$$\sigma_i = \left(\left\lceil \frac{s'_j - s'_i}{T_{\mathcal{R}_i}} \right\rceil - 1 \right) + \frac{\text{lcm}(T_{\mathcal{R}_i}, T_j)}{T_{\mathcal{R}_i}}$$

Thanks to the value of σ_i and properties on periodic otasks, write $n\mathcal{R}_i$ as concatenation of a finite otask *ph-trans* with cardinal $|ph-trans| = s'_j - \epsilon$ and a periodic otask *ph-perm* whose first time of activation is s'_j and whose period equals $lcm(T_{\mathcal{R}_i}, T_j)$. Otasks *ph-trans* and *ph-perm* respectively determine the transient phase and the permanent phase.

$$n\mathcal{R}_i = ph-trans \text{ } ph-perm \quad (10)$$

- 4: Since we have $|ph-trans| = s'_j - \epsilon = (r_j - \epsilon) + (\beta_j - r_j) + (s'_j - \beta_j)$, then the otask *ph-trans* can also be written as a concatenation of three finite cardinal otasks, $ph-trans = (tr_1)_{(\epsilon, r_j)}(tr_2)_{(r_j, \beta_j)}(tr_3)_{(\beta_j, s'_j)}$. Thus,

$$n\mathcal{R}_i = (tr_1)_{(\epsilon, r_j)}(tr_2)_{(r_j, \beta_j)}(tr_3)_{(\beta_j, s'_j)}ph-perm \quad (11)$$

□

Algorithm 3: Decomposition and schedulability analysis of otask $\sigma\tau_j$

- 1: At iteration $j = i + 1$, if n_j is the number of sequences of symbol “e” in the pattern of the right-hand operand of \oplus , then $n\mathcal{R}_i \oplus \sigma\tau_j = n\mathcal{R}_i \oplus \sigma\tau_j^\odot$ where $\sigma\tau_j^\odot$ is the decomposition of $\sigma\tau_j$ by application π : $\sigma\tau_j^\odot = \pi(\sigma\tau_j) = (\sigma\tau_{j,1}, \sigma\tau_{j,2}, \dots, \sigma\tau_{j,n_j})$ obtained by using equation 8. Hence:

$$\begin{aligned} \mathcal{R}_j &= \mathcal{R}_i \oplus \sigma\tau_j = n\mathcal{R}_i \oplus \sigma\tau_j^\odot \\ &= (((n\mathcal{R}_i \oplus \sigma\tau_{j,1}) \oplus \sigma\tau_{j,2}) \oplus \dots) \oplus \sigma\tau_{j,l}) \dots \oplus \sigma\tau_{j,n_j} \end{aligned}$$

where $l \in \{1, 2, \dots, n_j\}$ is the index of the sub-iteration for the computation of \mathcal{R}_j . Thus, we will have $\mathcal{R}_j = \mathcal{R}_{j,n_j}$. At any sub-iteration l perform the mesoidification, the scheduling operation \oplus and the schedulability analysis of otask $\sigma\tau_j$ by calling Algorithm 4. If we have $\mathcal{R}_{j,l} = \Lambda$ for any $1 \leq l \leq n_j$ then the right-hand operand is said to be *not schedulable* and so is $\sigma\tau_j$, otherwise the right-hand operand is said to be *schedulable*.

- 2: The *response times* of otask $\sigma\tau_j$ when $\mathcal{R}_j = \mathcal{R}_{j,n_j} \neq \Lambda$ is written w.r.t. equation 12 always correspond to the cardinal of the prefix defined by the index of the last symbol “a” replaced. In other words, they are respectively given by $R_{r_j, \beta_j}, r_p^{n_j} + R_{tr_3, k}, k \in \{1, \dots, \sigma_{tr_3}\}$, and $r_p^{n_j} + R_{perm, l}, l \in \{1, \dots, \sigma_{perm}\}$ where we recall that $r_p^{n_j}$ denotes the release time of the last sequence of symbols “e” of $\sigma\tau_j$. The *worst response time* of $\sigma\tau_j$ is the maximum among all the different response times.

□

Algorithm 4: Mesoidification, scheduling operation \oplus and schedulability conditions

Since we will repeat the same approach n_j times meanwhile we are computing otask \mathcal{R}_j , let us explain the computation of $\mathcal{R}_{j,1} = n\mathcal{R}_i \oplus \sigma\tau_{j,1}$.

- 1: For the left-hand operand of \oplus , write both the finite cardinal otasks $(tr_3)_{(\beta_j, s'_j)}$ and the pattern of otask *ph-perm* in equation 11 respectively as a concatenation of $\sigma_{tr_3} = \left\lceil \frac{(s'_j - \beta_j)^+}{T_j} \right\rceil$ and $\sigma_{perm} = \frac{lcm(T_{\mathcal{R}_i}, T_j)}{T_j}$ finite cardinal otasks with cardinal T_j each. We then obtain

$$n\mathcal{R}_i = (tr_1)_{(\epsilon, r_j)}(tr_2)_{(r_j, \beta_j)} (\mathcal{M}_{tr_3, 1} \dots \mathcal{M}_{tr_3, \sigma_{tr_3}}) (\mathcal{M}_{perm, 1} \dots \mathcal{M}_{perm, \sigma_{perm}})_{s'_j}^\infty \quad (12)$$

In equation 12 all otasks $\mathcal{M}_{tr_3, k}$, with $(k = 1, \dots, \sigma_{tr_3})$ and all otasks $\mathcal{M}_{perm, l}$, with $(l = 1, \dots, \sigma_{perm})$ are called T_j -mesoids because they involve the period of the right-hand operand $\sigma\tau_j$. Each T_j -mesoid is an instance task τ_j .

- 2: Determine all the so-called *deadline-bound-otasks*: $\mathcal{D}_{(r_j, \beta_j)}$, then $\mathcal{D}_{tr_3, k}$, with $(k = 1, \dots, \sigma_{tr_3})$ and finally $\mathcal{D}_{perm, l}$, with $(l = 1, \dots, \sigma_{perm})$ of each T_j -mesoid by using equation 12. This is performed by considering for $\mathcal{D}_{(r_j, \beta_j)}$ the finite cardinal otask $(tr_2)_{(r_j, \beta_j)}$ and for the other $\mathcal{D}_{tr_3, k}$, $\mathcal{D}_{perm, l}$, the prefix consisting of the D_j first symbols of each T_j -mesoid.
- 3: Extract the *universes* which correspond to $\mathcal{U}_{r_j, \beta_j}$, then $\mathcal{U}_{tr_3, k}$, with $(k = 1, \dots, \sigma_{tr_3})$ and $\mathcal{U}_{perm, l}$, with $(l = 1, \dots, \sigma_{perm})$ consisting only of symbols “a” from each corresponding deadline-bound-otask.
- 4: If $\mathcal{E}_{r_j, \beta_j}$ is the sub-otask consisting only of symbols “e” of the initial part of $no\tau_{j,1}$, then otask $no\tau_{j,1}$ is schedulable without preemption cost if and only if

$$\begin{cases} |\mathcal{E}_{r_j, \beta_j}| \leq |\mathcal{U}_{r_j, \beta_j}|, \\ C_j^1 \leq \min_{\substack{k \in \{1, \dots, \sigma_{tr_3}\}, \\ l \in \{1, \dots, \sigma_{perm}\}}} (|\mathcal{U}_{tr_3, k}|, |\mathcal{U}_{perm, l}|) \end{cases} \quad (13)$$

- 5: If equation 13 holds, then otask $\mathcal{R}_{j,1} = n\mathcal{R}_i \oplus no\tau_{j,1}$ is obtained from equation 12 by replacing the first $|\mathcal{E}_{r_j, \beta_j}|$ symbols “a” of $(tr_2)_{(r_j, \beta_j)}$ and the C_j^1 first symbols “a” of each T_j -mesoid by symbols “e” respectively. We thus obtain $\mathcal{R}_{j,1} \neq \Lambda$ and then we can move on to the next iteration of operation \oplus for otask $o\tau_j$ and so on until rank n_j .
- 6: In the process of replacing symbols, the *response times of rank 1* for $o\tau_{j,1}$ match every time with the cardinal of the prefix defined by the index of the last symbol “a” replaced. We respectively denote by R_{r_j, β_j} , $R_{tr_3, k}^1$, $k \in \{1, \dots, \sigma_{tr_3}\}$, and $R_{perm, l}^1$, $l \in \{1, \dots, \sigma_{perm}\}$ the different values obtained. The *worst response time of rank 1* for $o\tau_{j,1}$ is the maximum among all response times of rank 1.
- 7: If equation 13 does not hold, then $\mathcal{R}_{j,1} = \Lambda$. In this case, $o\tau_j$ and thus the otask system are declared *not schedulable* because of a deadline miss.

□

Until now, we considered the general scheduling problem of a set of periodic otasks, each consisting of an initial part and a periodic part, by using the binary operation \oplus as many times as there are otasks. Our goal is to perform the schedulability analysis of a set of periodic tasks. We recall that a task is a particular otask which is regular and canonical with an initial part equal to Λ . As such the right-hand operand of operation \oplus is an otask which corresponds to a task when performing the schedulability analysis for a set of periodic tasks. In this case algorithm 4 is simplified in algorithm 5.

Algorithm 5: Algorithm 4 simplified when the right-hand operand is a task

- 1: For the left-hand operand of \oplus , write both the finite cardinal otasks $(tr_3)_{(\beta_j, s'_j)}$ and the pattern of otask $ph-perm$ in equation 11 respectively as a concatenation of $\sigma_{tr_3} = \left\lceil \frac{(s'_j - \beta_j)^+}{T_j} \right\rceil$ and $\sigma_{perm} = \frac{lcm(T_{\mathcal{R}_i}, T_j)}{T_j}$ finite cardinal otasks with cardinal T_j each. We then obtain

$$n\mathcal{R}_i = (tr_1)_{(\epsilon, r_j)} (tr_2)_{(r_j, \beta_j)} (\mathcal{M}_{tr_3, 1} \cdots \mathcal{M}_{tr_3, \sigma_{tr_3}}) (\mathcal{M}_{perm, 1} \cdots \mathcal{M}_{perm, \sigma_{perm}})_{s'_j}^{\infty} \quad (14)$$

In equation 14 all otasks $\mathcal{M}_{tr_3, k}$, with $(k = 1, \dots, \sigma_{tr_3})$ and all otasks $\mathcal{M}_{perm, l}$, with $(l = 1, \dots, \sigma_{perm})$ are called T_j -mesoids because they involve the period of the right-hand operand $no\tau_j$. Each T_j -mesoid is an instance task τ_j .

- 2: Determine all the so-called *deadline-bound-otasks*: $\mathcal{D}_{tr_3, k}$, with $(k = 1, \dots, \sigma_{tr_3})$ and $\mathcal{D}_{perm, l}$, with $(l = 1, \dots, \sigma_{perm})$ of each T_j -mesoid thanks to equality 12. This is performed by considering the prefix consisting of the D_j first symbols of each T_j -mesoid.

- 3: Extract the *universes* which correspond to $\mathcal{U}_{tr3,k}$, with $(k = 1, \dots, \sigma_{tr3})$ and $\mathcal{U}_{perm,l}$, with $(l = 1, \dots, \sigma_{perm})$ consisting only of symbols “a” from each corresponding deadline-bound-otask.
- 4: Since C_j corresponds to the execution time of the periodic part of otask $not\tau_j$, then otask $not\tau_j$ is schedulable without preemption cost if and only if

$$C_j \leq \min_{\substack{k \in \{1, \dots, \sigma_{tr3}\}, \\ l \in \{1, \dots, \sigma_{perm}\}}} (|\mathcal{U}_{tr3,k}|, |\mathcal{U}_{perm,l}|) \quad (15)$$

- 5: If equation 15 holds, then otask $\mathcal{R}_j = n\mathcal{R}_i \oplus not\tau_j$ is obtained from the equality 12 by replacing the first C_j symbols “a” of each T_j -mesoid by symbols “e”. We thus obtain $\mathcal{R}_j \neq \Lambda$.
- 6: In the process of replacing symbols, the *response times* for $o\tau_j$ match every time with the cardinal of the prefix defined by the index of the last symbol “a” replaced. The *worst response time* for $o\tau_j$ is the maximum among all response times.
- 7: If equation 15 is not satisfied then $\mathcal{R}_j = \Lambda$. In this case, $o\tau_j$ and thus the otask system are declared *not schedulable* because of a deadline miss.

□

Thanks to a simple extension to a periodic otask, of the result on the occurrence of the worst response time of a periodic task in the permanent phase by *J. Goossens* in his thesis [24], we can take advantage of the modifications performed on Algorithm 4 to obtain Algorithm 5 in order to determine the worst response time of each otask without preemption cost relative to the schedulability analysis.

6 Impact of preemption cost

In section 5, we presented the scheduling operation \oplus without preemption cost for a system of periodic otasks when the fixed-priorities are imposed to otasks (e.g. according to Rate Monotonic / RM, Deadline Monotonic / DM, Audsley or any other choice of priorities policy). In this section, we show the impact of preemption cost before extending the scheduling operation \oplus to take the exact *RTOS cost* into account. To do so, we assume an *integrated interrupt event-driven scheduler* [25], [14] because in contrast to *nonintegrated interrupt event-driven scheduler* or to *interrupt timer-driven schedulers*, with this scheduler interrupts follow otasks priorities. Moreover, it does not introduce any blocking, nor does it introduce any priority inversion in the schedule, both due to activations of lower priority otask relative to the executing otask. Note that, since we intend to take the exact RTOS cost into account, execution and sub-execution times are considered without any approximation, unlike it is the case in the classical scheduling theory. Figure 6 details the cost of the RTOS for two tasks.

For the constant part of the RTOS cost which corresponds to the scheduler cost, we add to the sub-execution times the following quantities:

1. the time C_i^{sin} to save the context of the previous lower priority otask when an integrated interrupt, corresponding to each activation of otask $o\tau_i$, occurs, to execute the scheduler routine in order to choose the next otask to run, and to load the context of this otask,
2. the time C_i^{sout} to choose the next otask to run when an internal interrupt signals that otask $o\tau_i$ has completed its execution.

For the variable part of the RTOS cost which corresponds to the preemption cost, we denote by α_i the time to restore the context of otask $o\tau_i$ when a preemption has occurred. For otasks, a preemption corresponds to a switch from an “a” to an “e” in the left-hand operand of operation \oplus while replacing “a”s of the left-hand operand by executable “e”s of the right-hand operand. It is worth noticing that the restoration of context for a task (resp. an otask) is *Atomic*, that is

to say, if a task (resp. an otask) is preempted during this restoration of context which is partial in this case, then it will resume from the beginning of the restoration for its next execution. Since a task can be preempted several times during its execution, it is also the case for an otask when replacing symbols “ a ” by executable symbols “ e ”. Therefore, it is obvious that a wrong quantification of additional symbols “ e ” which add to the number of executable symbols “ e ” of each otask when it is preempted, may lead to erroneous conclusions in terms of the schedulability of the system of tasks (resp. otasks).

Now, to distinguish the individuals symbols “ e ” related to a preemption to those corresponding to the otask itself, we denote them by “ \tilde{e} ”. Graphically, we denote “ \tilde{e} ” by a *black slot* “■” in the linear representation of the schedule (*Gantt Chart*) and by a *black sector* in the circular representation of the schedule (*Dameid*).

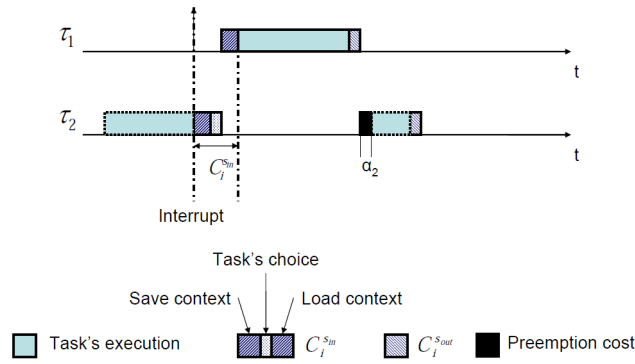


Figure 6: Details of the RTOS cost

We recall that we have the following results, concerning the impact of taking into account the exact RTOS cost [14] on both the schedule and the schedulability analysis, for a given task system Γ_n :

1. The *critical instant* of Γ_n does not necessarily correspond to a simultaneous release for all tasks,
2. There does not exist any sequence of first release times for all tasks corresponding to the *critical instant* of Γ_n ,
3. The *transient phase* can lead to the worst response time for a given task, whereas it usually occurs in the *permanent phase*,
4. The *Audsley algorithm* for choosing the task priorities is no longer *optimal*.

7 Scheduling operation \oplus and schedulability analysis with preemption cost

In this section, we extend operation \oplus in the case where the preemption cost is taken into account. The new obtained schedulability conditions will take into account the exact cost due to preemptions and these new conditions will always ensure the correct behavior of the system at run-time and eliminate waste of resources.

For the sake of clarity and without any loss of generality, even if this assumption is not realistic, we will consider *constant* preemption cost α for each task (resp. otask) in all examples. The cost α of one preemption may be arbitrarily large compared to execution times of tasks (resp. otasks). This high cost associated with the occurrence of a preemption will be used to illustrate the impact and especially the risk of not taking into account the temporal cost associated with preemptions in the schedulability conditions.

Because the *permanent phase* of a schedulable system repeats infinitely from a certain time instant t , then the interval preceding time t necessarily contains the *transient phase*. Thus, it is sufficient to perform the schedulability analysis in the interval preceding instant t and in the interval $[t, t + H_n]$ where H_n is the least common multiple of the periods of the

tasks (resp. otasks). Since the worst response time of each task τ_j (resp. otask $\sigma\tau_j$) may occur either in one or the other phase, we must consider all the instances (resp. all the T_j -mesoids) until the end of the first permanent phase for the schedulability analysis. Now, because our goal is to take into account the exact preemption cost, and as all tasks (resp. otasks) except the one with the highest priority can be preempted, then the analysis that we propose gives a schedulability condition for each task (resp. otask) individually with respect to those with a higher priority. If it seems clear that the number of preemptions of a task τ_j (resp. a canonical regular otask $\sigma\tau_j$) may vary from one instance to another (resp. a T_j -mesoid to another), then it follows that the execution time also varies from one instance (resp. one T_j -mesoid) to another for the same task (resp. the same otask). For this reason, we introduce the *PET* (*Preempted Execution Time*) of a task τ_j (resp. of a canonical regular otask $\sigma\tau_j$) in a given instance (resp. a given T_j -mesoid) as the sum of the execution time of the task (resp. the otask) and the exact cost due to preemption. Note that the PET is equivalent to the WCET augmented with the scheduler cost which is constant, and is without any preemption cost approximation when there are no preemptions.

Notations :

1. For a periodic task τ_j whose corresponding otask $\sigma\tau_j$ is given by equation 3, C_j^k denotes the *PET* of the k^{th} instance (resp. the T_j -mesoid of rank k).
2. For a periodic otask $\sigma\tau_i$ illustrated in figure 4, $C_i^{l,k}$ denotes the *PET* corresponding to the sub-execution time of rank $k \in \{1, \dots, n_i\}$ in the T_i -mesoid of rank l .

Figure 7 illustrates the definition of the *PET* for a task (resp. an otask). It is therefore clear that its value depends on the number of preemptions in each instance (resp. in each T_j -mesoid). Its computation in a given instance (resp. in a T_j -mesoid) is explained in detail in Algorithm 10.

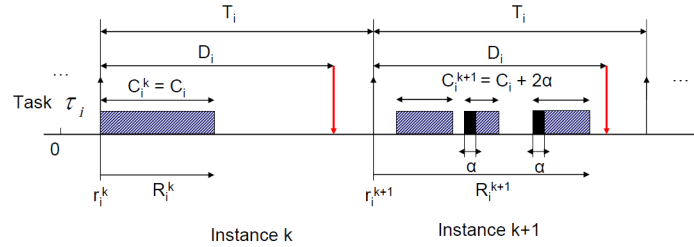


Figure 7: Illustration of the *PET* of a task (resp. of a regular canonical otask).

Since each regular canonical otask $\sigma\tau_j$ corresponding to task τ_j can only be preempted by otasks with a higher priority, then the *hyperperiod at level j* is given by $H_j = lcm\{T_l : \sigma\tau_l \in hp(\sigma\tau_j)\}$ where T_l represents the period of otask $\sigma\tau_l$ and $hp(\sigma\tau_j)$ denotes the subset of otasks with a priority higher than that of $\sigma\tau_j$. With this definition, the number of T_j -mesoids necessary to define the period of the otask result at level j , and therefore the permanent phase, when otask $\sigma\tau_j$ is the second operand of the operation \oplus , is given by equation 16.

$$\sigma_{perm_j} = \frac{H_j}{T_j} = \frac{lcm\{T_l : \sigma\tau_l \in hp(\sigma\tau_j)\}}{T_j} \quad (16)$$

In the same vein of the notions we introduced in [8] in the case of periodic tasks, we here extend them in the case of periodic otasks. The *processor permanent utilisation factor without preemption cost* for a system $O\Gamma_n$ with n periodic otasks where $\sigma\tau_j = \zeta_{(r_j, \beta_j)} \tau_{\beta_j}^\infty$ has period T_j is given by equation 17.

$$U_n = \sum_{j=1}^n \frac{C_j}{T_j} \text{ with } C_j = \sum_{k=1}^{n_j} C_{p_j}^k \quad (17)$$

In equation 17, C_j and n_j denote respectively the sum of the sub-execution times of rank $k \in \{1, \dots, n_j\}$ and the number of sequences of symbol “e” in the pattern of otask $\sigma\tau_j$. We recall that if $U_n > 1$, then whatever the algorithm used to select otask priorities of the system considered, this system can not be schedulable. This assertion implies that a necessary condition for the schedulability of the system is $U_n \leq 1$. In the latter case, we can define a f_k function for each sub-execution time of rank $k \in \{1, \dots, n_j\}$.

$$\begin{aligned} f_k : \mathbb{N}^+ &\longrightarrow \mathbb{N}^{+\sigma_{perm_j}} \\ C_{p_j}^k &\longmapsto (C_{p_j}^{1,k}, C_{p_j}^{2,k}, \dots, C_{p_j}^{\sigma_{perm_j},k}) \end{aligned}$$

where $C_{p_j}^{l,k}$ is the *PET* corresponding to the sub-execution time $C_{p_j}^k$ in the T_j -mesoid of rank $l \in \{1, \dots, \sigma_{perm_j}\}$ of the permanent phase. Given this, the *exact permanent processor utilisation factor* U_j^* of an otask $\sigma\tau_j = \zeta_{(r_j, \beta_j)} \tau_{\beta_j}^\infty$ with period T_j , and with n_j sequences of symbols “e” in his periodic part is given by equation 18.

$$U_j^* = \frac{C_j^*}{T_j} \text{ avec } C_j^* = \sum_{k=1}^{n_j} \frac{1}{\sigma_{perm_j}} \sum_{l=1}^{\sigma_{perm_j}} C_{p_j}^{l,k} \quad (18)$$

As such, the *exact permanent processor utilisation factor* of a system Γ_n composed of n periodic otasks τ_j with period T_j is given by equation 19.

$$U_n^* = \sum_{j=1}^n U_j^* \text{ where } U_j^* = \frac{1}{T_j} \cdot \sum_{k=1}^{n_j} \frac{1}{\sigma_{perm_j}} \sum_{l=1}^{\sigma_{perm_j}} C_{p_j}^{l,k} \quad (19)$$

In equation 19, U_j^* is given by equality 18. It therefore follows that the *exact permanent preemption cost* ϵ_n of a system consisting of n periodic otasks is given by equation 20 when the system is schedulable.

$$\epsilon_n = U_n^* - U_n = \sum_{j=1}^n \left(\frac{1}{T_j} \cdot \sum_{k=1}^{n_j} \frac{1}{\sigma_j} \sum_{l=1}^{\sigma_j} C_{p_j}^{l,k} \right) - \sum_{j=1}^n \left(\frac{1}{T_j} \cdot \sum_{k=1}^{n_j} C_{p_j}^k \right) \quad (20)$$

Keeping in mind that the possible preemptions of otask $\sigma\tau_j$ are identified by transitions $(a \rightarrow e)$ in each T_j -mesoid of the left-hand operand when performing operation \oplus at level j , the computation of the *PET* of a regular canonical otask in a T_j -mesoid is summarized in Algorithm 10. In this algorithm, {**expression**} means a procedural step, the character “%” means the beginning of a comment to explain either a variable used in the algorithm or the main idea of a section of the algorithm.

Thanks to all the concepts that we have presented so far, since it is sufficient to consider the case where the left-hand operand of operation \oplus is a periodic otask and the right-hand operand is a periodic otask with an initial part worthing Λ .

The scheduling and the schedulability analysis with the *exact preemption cost* of an otask system according to a given fixed-priority ordering for otasks consists of one main algorithm, which in turn calls three other algorithms. Details on these algorithms are given below (see Algorithms *Main2*, 7, 8 and 9).

Algorithm Main2: Scheduling and schedulability analysis of an otask system with exact preemption cost

- 1: For the otask system $O\Gamma_n = \{\sigma\tau_1, \sigma\tau_2, \dots, \sigma\tau_n\}$ arranged according to decreasing priorities, the operations \oplus will be applied from the otask with the highest priority to the otask with the lowest priority. Consequently, if \mathcal{R}_n is the scheduling otask result of $O\Gamma_n$, then \mathcal{R}_n is obtained by successive iterations:

$$\begin{cases} \mathcal{R}_1 = \Lambda \oplus \sigma\tau_1 = \sigma\tau_1 \\ \mathcal{R}_{i+1} = \mathcal{R}_i \oplus \sigma\tau_{i+1}, \quad 1 \leq i < n \end{cases}$$

where $j = i + 1 \in \{2, 3, \dots, n\}$ is the index of the iteration for the computation of \mathcal{R}_j . As such we have $\mathcal{R}_n = (((\Lambda \oplus \sigma\tau_1) \oplus \sigma\tau_2) \oplus \dots \oplus \sigma\tau_{n-1}) \oplus \sigma\tau_n$. At any iteration j , compute $\mathcal{R}_j = \mathcal{R}_i \oplus \sigma\tau_j$ by calling Algorithm

7, then decompose the right-hand operand by calling Algorithm 8, which in turn performs the mesoidification, the scheduling operation \oplus with *exact preemption cost* and the schedulability analysis by calling Algorithm 9. The otask $\sigma\tau_j$ will be said *schedulable* with respect to the considered priorities policy if and only if $\mathcal{R}_j \neq \Lambda$.

- 2: The system $O\Gamma_n$ will be said *schedulable* if and only if all the otasks are schedulable. If this is not the case, then the system $O\Gamma_n$ is said *not schedulable*.

□

Algorithm 7: Algorithm 2 modified to match the case where the left-hand operand is an otask and the right-hand operand has an initial part Λ

- 1: Concatenate prefixes $\{a\}_{(\epsilon, r_i)}^{|\gamma_{ij}|}$ and $\{a\}_{(\epsilon, r_j^1)}^{|\gamma_{ij}|}$ respectively to otasks $\mathcal{R}_i = \zeta_{i(r_i, \beta_i)}(\tau_{0,i})_{\beta_i}^\infty$ and $\sigma\tau_j = (\tau_{0,j})_{r_j^1}^\infty$: this concatenation helps us to reference the two operands relative to the same origin, $\epsilon = \min(r_i, r_j^1)$.

$$\begin{aligned} \mathcal{R}_i \oplus \sigma\tau_j &= \{a\}_{(\epsilon, r_i)}^{|\gamma_{ij}|} \zeta_{i(r_i, \beta_i)}(\tau_{0,i})_{\beta_i}^\infty \oplus \{a\}_{(\epsilon, r_j^1)}^{|\gamma_{ij}|} (\tau_{0,j})_{r_j^1}^\infty \\ &= n\mathcal{R}_i \oplus n\sigma\tau_j \end{aligned}$$

$n\mathcal{R}_i$ and $n\sigma\tau_j$ are normalized.

- 2: Determine the instants s'_i of \mathcal{R}_i and s'_j of $\sigma\tau_j$ which delimit transient phase and permanent phase by using theorem 1 which leads to equation 21.

$$\begin{cases} s'_i = \beta_i \\ s'_j = r_j^1 + \left\lceil \frac{(s'_i - r_j^1)^+}{T_j} \right\rceil \cdot T_j \end{cases} \quad (21)$$

The interval $[\epsilon, s'_j]$ defines the transient phase and the interval $[s'_j, s'_j + \text{lcm}(T_{\mathcal{R}_i}, T_j)]$ defines permanent phase.

- 3: Determine the following σ_i which is the number of times the pattern of the left-hand operand is repeated by using equation 2 to rewrite $n\mathcal{R}_i$. This number will help us to make the left-hand operand compatible with right-hand operand. The first term of this computation is due to the dephasing between the operands and the second term is due to their periods.

$$\sigma_i = \left(\left\lceil \frac{s'_j - s'_i}{T_{\mathcal{R}_i}} \right\rceil - 1 \right) + \frac{\text{lcm}(T_{\mathcal{R}_i}, T_j)}{T_{\mathcal{R}_i}}$$

Thanks to the value of σ_i and properties on periodic otasks, write $n\mathcal{R}_i$ as concatenation of a finite otask *ph-trans* with cardinal $|ph-trans| = s'_j - \epsilon$ and a periodic otask *ph-perm* whose first time of activation is s'_j and whose period equals $\text{lcm}(T_{\mathcal{R}_i}, T_j)$. Otasks *ph-trans* and *ph-perm* respectively determine the transient phase and the permanent phase.

$$n\mathcal{R}_i = ph-trans \ ph-perm \quad (22)$$

- 4: Since $|ph-trans| = s'_j - \epsilon = (r_j^1 - \epsilon) + (s'_j - r_j^1)$, then the otask *ph-trans* can also be written as a concatenation of two finite cardinal otasks, $ph-trans = (tr_1)_{(\epsilon, r_j^1)}(tr_2)_{(r_j^1, s'_j)}$. Thus,

$$n\mathcal{R}_i = (tr_1)_{(\epsilon, r_j^1)}(tr_2)_{(r_j^1, s'_j)} ph-perm \quad (23)$$

□

Algorithm 8: Algorithm 3 modified when the exact preemption cost is taken into account

- 1: At iteration $j = i + 1$, if n_j is the number of sequences of symbol “e” in the pattern of the right-hand operand of \oplus , then $n\mathcal{R}_i \oplus n\sigma_j = n\mathcal{R}_i \oplus n\sigma_j^\odot$ where $n\sigma_j^\odot$ is the decomposition of $n\sigma_j$ by application π . Thanks to our restriction, $n_j = 1$ and C_j is the execution time of otask $n\sigma_j$. Hence:

$$\mathcal{R}_j = \mathcal{R}_i \oplus \sigma_j = n\mathcal{R}_i \oplus n\sigma_j$$

Perform the mesoidification, the scheduling operation \oplus and the schedulability analysis of otask σ_j by calling Algorithm 9. If we have $\mathcal{R}_j = \Lambda$ then σ_j is said to be *not schedulable*, otherwise σ_j is said to be *schedulable*.

- 2: The *response times* of otask σ_j when $\mathcal{R}_j \neq \Lambda$ is written w.r.t. equation 24 always correspond to the cardinal of the prefix defined by the index of the last symbol “a” replaced. The *worst response time* of σ_j is the maximum among all the different response times.

□

Algorithm 9: Algorithm 5 modified when the exact preemption cost is taken into account

- 1: For the left-hand operand of \oplus , write both the finite cardinal otasks $(tr_2)_{(r_j^1, s_j')}$ and the pattern of otask $ph\text{-}perm$ in equation 23 respectively as a concatenation of $\sigma_{tr_2} = \left\lfloor \frac{(s_j' - r_j^1)^+}{T_j} \right\rfloor$ and $\sigma_{perm} = \frac{lcm(T_{\mathcal{R}_i}, T_j)}{T_j}$ finite cardinal otasks with cardinal T_j each. We then obtain

$$n\mathcal{R}_i = (tr_1)_{(\epsilon, r_j^1)} (\mathcal{M}_{tr_2, 1} \cdots \mathcal{M}_{tr_2, \sigma_{tr_2}}) (\mathcal{M}_{perm, 1} \cdots \mathcal{M}_{perm, \sigma_{perm}})_{s_j'}^\infty \quad (24)$$

In equation 24 all otasks $\mathcal{M}_{tr_2, k}$, with $(k = 1, \dots, \sigma_{tr_2})$ and all otasks $\mathcal{M}_{perm, l}$, with $(l = 1, \dots, \sigma_{perm})$ are called T_j -mesoids because they involve the period of the right-hand operand $n\sigma_j$. Each T_j -mesoid is an instance task τ_j .

- 2: Determine all the so-called *deadline-bound-otasks*: $\mathcal{D}_{tr_2, k}$, with $(k = 1, \dots, \sigma_{tr_2})$ and $\mathcal{D}_{perm, l}$, with $(l = 1, \dots, \sigma_{perm})$ of each T_j -mesoid thanks to equation 24. This is performed by considering the prefix consisting of the D_j first symbols of each T_j -mesoid.
- 3: Extract the *universes* which correspond to $\mathcal{U}_{tr_2, k}$, with $(k = 1, \dots, \sigma_{tr_2})$ and $\mathcal{U}_{perm, l}$, with $(l = 1, \dots, \sigma_{perm})$ consisting only of symbols “a” from each corresponding deadline-bound-otask.
- 4: Since C_j corresponds to the execution time of the periodic part of otask $n\sigma_j$, then otask $n\sigma_j$ is *potentially schedulable* when the exact preemption cost is taken into account if and only if

$$C_j \leq \min_{\substack{k \in \{1, \dots, \sigma_{tr_2}\}, \\ l \in \{1, \dots, \sigma_{perm}\}}} (|\mathcal{U}_{tr_2, k}|, |\mathcal{U}_{perm, l}|) \quad (25)$$

- 5: In each T_j -mesoid, compute the values of the *PET* C_j^k with $(k = 1, \dots, \sigma_{tr_2})$ and C_j^l with $(l = 1, \dots, \sigma_{perm})$ of otask $n\sigma_j$ thanks to Algorithm 10.
- 6: Otask $n\sigma_j$ is *schedulable* with exact preemption cost taken into account if and only if

$$\begin{cases} C_j^k \leq |\mathcal{U}_{tr_2, k}|, & \forall k \in \{1, \dots, \sigma_{tr_2}\} \\ C_j^l \leq |\mathcal{U}_{perm, l}|, & \forall l \in \{1, \dots, \sigma_{perm}\} \end{cases} \quad (26)$$

- 7: If equation 26 holds, then otask $\mathcal{R}_j = n\mathcal{R}_i \oplus n\sigma_j$ is obtained from equality 24 by replacing the first C_j^k with $k = 1, \dots, \sigma_{tr_2}$ (resp. the first C_j^l with $l = 1, \dots, \sigma_{perm}$) symbols “a” of each T_j -mesoid by symbols “e”. We thus obtain $\mathcal{R}_j \neq \Lambda$.
- 8: In the process of replacing symbols, the *response times* for σ_j match every time with the cardinal of the prefix defined by the index of the last symbol “a” replaced. The *worst response time* for σ_j is the maximum among all response times.
- 9: If equation 26 is not satisfied then $\mathcal{R}_j = \Lambda$. In this case, σ_j and thus the otask system are declared *not schedulable* because of a deadline miss.

□

Algorithm 10: Computation of the PET

This algorithm provides the reader with the steps to follow for the computation of the PET in a *mesoid*. The main idea for the computation of the PET of otask σ_j in a T_j -mesoid is a fixed-point algorithm based on a recursive function. The principle consists in adding α_j time units to the remaining execution time of otask σ_j in that T_j -mesoid when a preemption has occurred. The computation stops as soon as either two consecutive values of the PET are equal or there exists a time instant such that the current value of the PET is larger than the cardinal of the universe associated to that T_j -mesoid. In this latter case, otask σ_j is not schedulable due to a deadline miss.

- 1: **{Execution of the algorithm}**
- 2: thanks to index ϕ , move on to the first symbol “a” in the T_j -mesoid
- 3: call the function $PET(C_j, 0, 0)$
- 4: **{Recursive PET computation in a T_j -mesoid}**
- 5: **{Variables}**
 - % *rExecution*: remaining execution time to be scheduled,
 - % *rPreemption*: remaining time related to preemption cost to be scheduled,
 - % *vPET*: current value of the PET in the T_j -mesoid,
 - % \mathcal{U} : universe of the otask in the T_j -mesoid,
 - % ϕ : index of enumeration of symbols in the T_j -mesoid,
 - % α : cost of one preemption.
- 6: **function** $PET(rExecution, rPreemption, vPET)$
 - % It remains to replace at least $rExecution + rPreemption$ symbols “a” by symbols “e” in the T_j -mesoid and we have replaced $vPET$ symbols “a”.
- 7: **if** $rExecution = 0$ **then**
- 8: % the otask is *schedulable* in this T_j -mesoid, the PET is $vPET$.
- 9: **return** $vPET$
- 10: **else**
- 11: **if** $vPET \leq |\mathcal{U}|$ **then**
- 12: **if** $\phi = \text{symbol “e”}$ **then**
- 13: $rPreemption \leftarrow \alpha$
- 14: thanks to index ϕ , skip the current sequence of symbols “e”
- 15: **end if**
- 16: **if** $rPreemption = 0$ **then**
- 17: replace symbol “a” by an executable symbol “e”: related to the otask
- 18: thanks to index ϕ , move on to the next symbol
- 19: $PET(rExecution - 1, rPreemption, vPET + 1)$
- 20: **else**

```

21:      replace symbol “a” by a symbol “ě”: related to the preemption cost
22:      thanks to index  $\phi$ , move on to the next symbol
23:      PET( $rExecution$ ,  $rPreemption - 1$ ,  $vPET + 1$ )
24:  end if
25:  else
26:      % the otask is not schedulable in this  $T_j$ -mesoid, due to a deadline miss.
27:      return “error”
28:  end if
29: end if

```

□

8 Application to a periodic task set

In this section we will apply the operation \oplus when the exact preemption cost is taken into account for the schedulability analysis of a system of periodic real-time tasks. Let us consider the system $\Gamma_3 = \{\tau_1, \tau_2, \tau_3\}$ of 3 independent periodic preemptive tasks where τ_1 is the task with the highest priority and τ_3 is the task with lowest priority. The tasks' characteristics are summarized in table 1.

Table 1: Tasks' characteristics

Tasks	r_i^1	C_i	D_i	T_i
τ_1	0	3	7	15
τ_2	5	2	6	6
τ_3	3	4	10	10

We recall that otasks $o\tau_1$, $o\tau_2$ and $o\tau_3$ which respectively correspond to tasks τ_1 , τ_2 and τ_3 w.r.t. equation 3 are given by the following relations:

$$\begin{cases} o\tau_1 = \{e, e, e, a, a, a, a, \lfloor a, a, a, a, a, a, a \rfloor_0^\infty \\ o\tau_2 = \{e, e, a, a, a, a\}_5^\infty \\ o\tau_3 = \{e, e, e, e, a, a, a, a, a, a\}_3^\infty \end{cases}$$

Otask $o\tau_1$ is the otask with the highest priority and $o\tau_3$ is the otask with lowest priority. We consider the cost of one preemption to be one time unit for all tasks, that is to say $\alpha_i = \alpha = 1$ time unit, $i = 1, 2, 3$.

The processor permanent utilization factor without preemption cost is given by $U_3 = 3/15 + 2/6 + 4/10 = 28/30 = 0.9333$ and the result \mathcal{R}_3 of the scheduling problem is obtained by successive iteration:

$$\begin{cases} \mathcal{R}_1 = \Lambda \oplus o\tau_1 = o\tau_1 \\ \mathcal{R}_i = \mathcal{R}_{i-1} \oplus o\tau_i, \quad i = 2, 3 \end{cases}$$

First iteration: Computation of $\mathcal{R}_2 = o\tau_1 \oplus o\tau_2$

The normalized otasks $no\tau_1$ and $no\tau_2$ corresponding to otasks $o\tau_1$ and $o\tau_2$ are respectively given by $no\tau_1 = \{e, e, e, a, a, a, a, \lfloor a, a, a, a, a, a, a \rfloor_0^\infty$ for the left-hand operand and $no\tau_2 = \{a, a, a, a, a\}_{(0,5)} \{e, e, a, a, a, a\}_3^\infty$ for

the right-hand operand of \oplus . Thanks to equation 21, we have:

$$\begin{cases} s'_1 = 0 \\ s'_2 = 5 + \left\lceil \frac{(0-5)^+}{6} \right\rceil \cdot 6 = 5 \end{cases}$$

We have $H_2 = lcm(15, 6) = 30$, thus interval $[0, 5]$ determines the transient phase and interval $[5, 35]$ determines the permanent phase.

The computation of σ_1 gives $\sigma_1 = \left(\left\lceil \frac{5-0}{15} \right\rceil - 1 \right) + \frac{lcm(15, 6)}{15} = 2$. Hence, we can write not_1 as a concatenation of a finite cardinal otask *ph-trans* of cardinal $|ph-trans| = 5$ and a periodic part *ph-perm* whose instant of first activation is 5 and whose period is $lcm(15, 6) = 30$. We then obtain:

$$\begin{aligned} not_1 &= \{e, e, e, a, a, a, a, a, a, a, a, a, a, a, a\}_0^\infty \\ &= \{e, e, e, a, a\}_{(0,5)} \{a, a, a, a, a, a, a, a, a, e, e, e, a, a, a, a, a, a, a, a, e, e, e, a, a\}_5^\infty \end{aligned}$$

By identification relative to equality 23, the normalized otask not_1 is of the form $not_1 = (tr_1)_{(\epsilon, r_2^1)}(tr_2)_{(r_2^1, s_2')} ph-perm$ where the involved terms are respectively given by $(tr_1)_{(\epsilon, r_2^1)} = \{e, e, e, a, a\}_{(0,5)}$, $(tr_2)_{(r_2^1, s_2')} = \Lambda$ since $s_2 = r_2^1$ and then

$$ph-perm = \{a, a, a, a, a, a, a, a, a, e, e, e, a, a, a, a, a, a, a, a, e, e, e, a, a\}_5^\infty$$

To perform the mesoidification of not_1 , the computations of σ_{tr_2} and σ_{perm_2} respectively give $\sigma_{tr_2} = \left\lceil \frac{(0-5)^+}{6} \right\rceil = 0$ and $\sigma_{perm_2} = \frac{lcm(15, 6)}{6} = 5$. Consequently, we have:

$$\begin{aligned} not_1 &= \{e, e, e, a, a\}_{(0,5)} \{a, a, a, a, a, a, a, a, a, e, e, e, a, a, a, a, a, a, a, a, e, e, e, a, a\}_5^\infty \\ &= \{e, e, e, a, a\}_{(0,5)} (\{a, a, a, a, a\} \{a, a, a, a, e, e\} \{e, a, a, a, a, a\} \{a, a, a, a, a\} \{a, e, e, e, a, a\})_5^\infty \\ &= \{e, e, e, a, a\}_{(0,5)} (\mathcal{M}_{perm,1} \mathcal{M}_{perm,2} \mathcal{M}_{perm,3} \mathcal{M}_{perm,4} \mathcal{M}_{perm,5})_5^\infty \end{aligned}$$

where the 6-mesoids $\mathcal{M}_{perm,1}$, $\mathcal{M}_{perm,2}$, $\mathcal{M}_{perm,3}$, $\mathcal{M}_{perm,4}$ and $\mathcal{M}_{perm,5}$ are given by $\mathcal{M}_{perm,1} = \{a, a, a, a, a, a\}$, $\mathcal{M}_{perm,2} = \{a, a, a, a, e, e\}$, $\mathcal{M}_{perm,3} = \{e, a, a, a, a, a\}$, $\mathcal{M}_{perm,4} = \{a, a, a, a, a, a\}$ et $\mathcal{M}_{perm,5} = \{a, e, e, e, a, a\}$. Each 6-mesoid corresponds to an instance of task τ_2 . Since $D_2 = T_2$ for task τ_2 , then the *deadline-bound-otasks* are also given by $\mathcal{D}_{perm,1} = \{a, a, a, a, a, a\}$, $\mathcal{D}_{perm,2} = \{a, a, a, a, e, e\}$, $\mathcal{D}_{perm,3} = \{e, a, a, a, a, a\}$, $\mathcal{D}_{perm,4} = \{a, a, a, a, a, a\}$ and $\mathcal{D}_{perm,5} = \{a, e, e, e, a, a\}$. Hence the universes $\mathcal{U}_{perm,1}$, $\mathcal{U}_{perm,2}$, $\mathcal{U}_{perm,3}$, $\mathcal{U}_{perm,4}$ and $\mathcal{U}_{perm,5}$ are:

$$\begin{cases} \mathcal{U}_{perm,1} &= \mathcal{D}_{perm,2} = \{a, a, a, a, a, a\} \\ \mathcal{U}_{perm,2} &= \{a, a, a, a\} \\ \mathcal{U}_{perm,3} &= \{a, a, a, a, a\} \\ \mathcal{U}_{perm,4} &= \mathcal{D}_{perm,4} = \{a, a, a, a, a, a\} \\ \mathcal{U}_{perm,5} &= \{a\} \{a, a\} = \{a, a, a\} \end{cases}$$

Thanks to the above equalities, $|\mathcal{U}_{perm,1}| = 6$, $|\mathcal{U}_{perm,2}| = 4$, $|\mathcal{U}_{perm,3}| = 5$, $|\mathcal{U}_{perm,4}| = 6$ and $|\mathcal{U}_{perm,5}| = 3$. Since $not_2 = \{a, a, a, a, a\}_{(0,5)} \{e, e, a, a, a, a\}_5^\infty$, $C_2 = 2$ and consequently otask ot_2 is *potentially schedulable* as equation 25 holds.

$$C_2 = 2 \leq 3 = \min_{1 \leq j \leq 5} (|\mathcal{U}_{perm,j}|)$$

Thanks to Algorithm 5, we can compute the *PET* in each 6-mesoid and through application f_5 we obtain $f_5(2) = (2, 2, 2, 2, 3)$. Hence, $\mathcal{R}_2 = n\sigma_1 \oplus n\sigma_2$ is given by:

$$\begin{aligned}\mathcal{R}_2 &= n\sigma_1 \oplus n\sigma_2 \\ &= \{e, e, e, a, a\}_{(0,5)} (\{a, a, a, a, a\} \{a, a, a, e, e\} \{e, a, a, a, a\} \{a, a, a, a, a\} \{a, e, e, e, a\})_5^\infty \\ &\quad \oplus \{a, a, a, a, a\}_{(0,5)} \{e, e, a, a, a\}_5^\infty \\ &= \{e, e, e, a, a\}_{(0,5)} (\{\mathbf{e}, \mathbf{e}, a, a, a\} \{\mathbf{e}, \mathbf{e}, a, a, e, e\} \{e, \mathbf{e}, \mathbf{e}, a, a\} \{\mathbf{e}, \mathbf{e}, a, a, a\} \{\mathbf{e}, \mathbf{e}, e, e, \check{\mathbf{e}}\})_5^\infty \\ &= \{e, e, e, a, a\}_{(0,5)} \{e, e, a, a, a, a, e, e, a, a, e, e, e, e, a, a, a, e, e, e, e, \check{e}\}_5^\infty\end{aligned}$$

From the response times point of view, we have $R_2^1 = |\{e, e\}| = 2$, $R_2^2 = |\{e, e\}| = 2$, $R_2^3 = |\{e, e, e\}| = 3$, $R_2^4 = |\{e, e\}| = 2$ and $R_2^5 = \{e, e, e, e, \check{e}, e\} = 6$ where R_2^k denotes the response time of task τ_2 in its k^{th} instance. The worst response time of task τ_2 thus is $R_2 = 6$ and it is obtained for the first time in the fifth instance of τ_2 .

Second iteration: Computation of $\mathcal{R}_3 = \mathcal{R}_2 \oplus \sigma_3$

Thanks to the result of the previous itération, the normalized otasks $n\mathcal{R}_2$ and $n\sigma_3$ corresponding respectively to periodic otasks \mathcal{R}_2 and σ_3 are given by:

$n\mathcal{R}_2 = \{e, e, e, a, a\}_{(0,5)} \{e, e, a, a, a, a, e, e, a, a, e, e, e, e, a, a, a, e, e, e, e, \check{e}, e\}_5^\infty$ and $n\sigma_3 = \{a, a, a\}_{(0,3)} \{e, e, e, e, a, a, a, a, a\}_3^\infty$. After a computation similar to that of the first iteration, we can conclude that otask $n\sigma_3$ is schedulable and the result is given by:

$$\begin{aligned}\mathcal{R}_3 &= n\mathcal{R}_2 \oplus n\sigma_3 \\ &= \{e, e, e, a, a\}_{(0,5)} \{e, e, a, a, a, a, e, e, a, a, e, e, e, e, a, a, a, e, e, a, a, a, e, e, e, e, \check{e}, e\}_5^\infty \\ &\quad \oplus \{a, a, a\}_{(0,3)} \{e, e, e, e, a, a, a, a, a\}_3^\infty \\ &= \{e, e, e\}_{(0,3)} \{a, a, e, e, a, a, a, a, e, e\}_{(3,13)} \{a, a, e, e, e, e, e, a, a, a, e, e, a, a, a, a, e, e, e, e, \check{e}, e, e, e, a, a, a, a, e, e\}_{13}^\infty \\ &\quad \oplus \{a, a, a\}_{(0,3)} \{e, e, e, e, a, a, a, a, a\}_3^\infty \\ &= \{e, e, e\}_{(0,3)} \{a, a, e, e, a, a, a, a, e, e\}_{(3,13)} (\{a, a, e, e, e, e, e, a, a, a\} \{e, e, a, a, a, a, e, e, e, e\} \{\check{e}, e, e, e, a, a, a, a, e, e\})_{13}^\infty \\ &\quad \oplus \{a, a, a\}_{(0,3)} \{e, e, e, e, a, a, a, a, a\}_3^\infty \\ &= \{e, e, e\}_{(0,3)} \{\mathbf{e}, \mathbf{e}, e, e, \check{\mathbf{e}}, \mathbf{e}, \mathbf{e}, a, e, e\}_{(3,13)} (\{\mathbf{e}, \mathbf{e}, e, e, e, e, e, \check{\mathbf{e}}, \mathbf{e}, \mathbf{e}\} \{e, \mathbf{e}, \mathbf{e}, \mathbf{e}, \mathbf{e}, \mathbf{e}, e, e, e, e\} \{\check{\mathbf{e}}, e, e, e, \mathbf{e}, \mathbf{e}, \mathbf{e}, \mathbf{e}, \mathbf{e}, e\})_{13}^\infty \\ &= \{e, e, e, e, e, e, e, \check{e}, e, e, a, e, e\}_{(0,13)} \{e, e, e, e, e, e, e, \check{e}, e, e, e, e, e, e, e, e, e, e, e, \check{e}, e, e, e, e, e, e, e, e\}_{13}^\infty \\ &= \{e, e, e, e, e, e, e, \check{e}, e, e, a\}_{(0,11)} \{e, e, e, e, e, e, e, e, \check{e}, e, e, e, e, e, e, e, e, e, e, \check{e}, e, e, e, e, e, e, e, e\}_{11}^\infty\end{aligned}$$

Thanks to Algorithm 10, the *PET* in each 10-mesoid equals (5) for the 10-mesoid which starts at time 3, then through application f_{10} is $f_{10}(4) = (5, 4, 4)$. From the point of view of the response times, $R_3^1 = |\{e, e, e, e, \check{e}, e, e\}| = 7$, $R_3^2 = |\{e, e, e, e, e, e, e, \check{e}, e, e\}| = 10$, $R_3^3 = |\{e, e, e, e, e, e\}| = 6$ and $R_3^4 = |\{\check{e}, e, e, e, e, e, e, e\}| = 8$ where $R_3^2 = 10$, $R_3^3 = 6$ and $R_3^4 = 8$ denotes the response times of task τ_3 in the permanent phase. Consequently, the worst response time of task τ_3 is $R_3 = 10$ and it is obtained for the first time in the second instance of τ_3 . Figure 9 summarizes the results of this example and figure 8 illustrates the curve of the response time of each otask, and thus of each task relative to release times. In figure 9 the permanent phase corresponds to the highlighted zone of the schedule and the transient phase corresponds to the interval preceding that zone.

The exact permanent processor utilisation factor of the system is given by:

$$U_3^* = \frac{3}{15} + \frac{1}{6} \cdot \frac{(2+2+2+2+3)}{5} + \frac{1}{10} \cdot \frac{(5+4+4)}{3} = 1$$

Thanks to equation 20, the exact permanent preemption cost ϵ_3 is given by:

$$\epsilon_3 = U_3^* - U_3 = 1 - \frac{28}{30} = 0.0667 \equiv 6.67\%$$

After this relatively simple example (the system consists of only 3 otasks and the preemption cost is $\alpha = 1$ time unit for all otasks) to explain the application of operation \oplus , figure 10 illustrates the summary of the analysis of a more

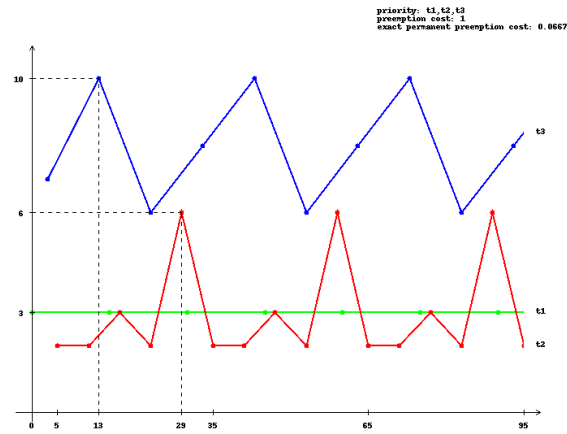


Figure 8: Response times of each task relative to release times.

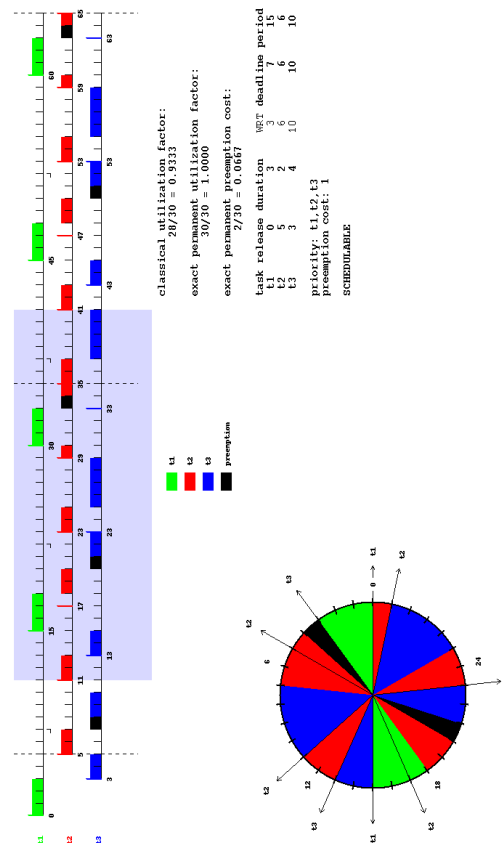


Figure 9: Results when the exact preemption cost is taken into account.

complex example by using our approach. The system under consideration consists of 10 tasks. Characteristics and priorities of each task are summarized in the table of the same figure. The preemption cost varies from one task to another: for example, it is $\alpha_6 = 1$ time unit for task t_6 and $\alpha_{10} = 3$ time units for task t_{10} . The least common multiple (*lcm*) of the periods of all tasks is $H_{10} = 3600$ time units. The transient phase of the system begins at time 0 and ends on time 1517. Thus the permanent phase begins at time $t_{initial} = 1517$ and ends at time $t_{end} = 5117$ (blue zone). The classical permanent processor utilisation factor of conventional processor (without preemption cost) is $U_{10} = 80.08\%$, the exact permanent processor utilisation factor is $U_{10}^* = 94.83\%$, so the exact permanent preemption cost is $\epsilon_{10} = 14.75\%$. Figure 11 illustrates the curve of the response time relative to release times for each task. In this figure, we see for example that the worst response time (258 time units) of task t_{10} is achieved for the first time at its fourth activation while that of task t_7 (108 time units) is achieved for the first time at its tenth activation. The worst response time of task t_9 (350 time units) is achieved for the first time at its ninth activation.

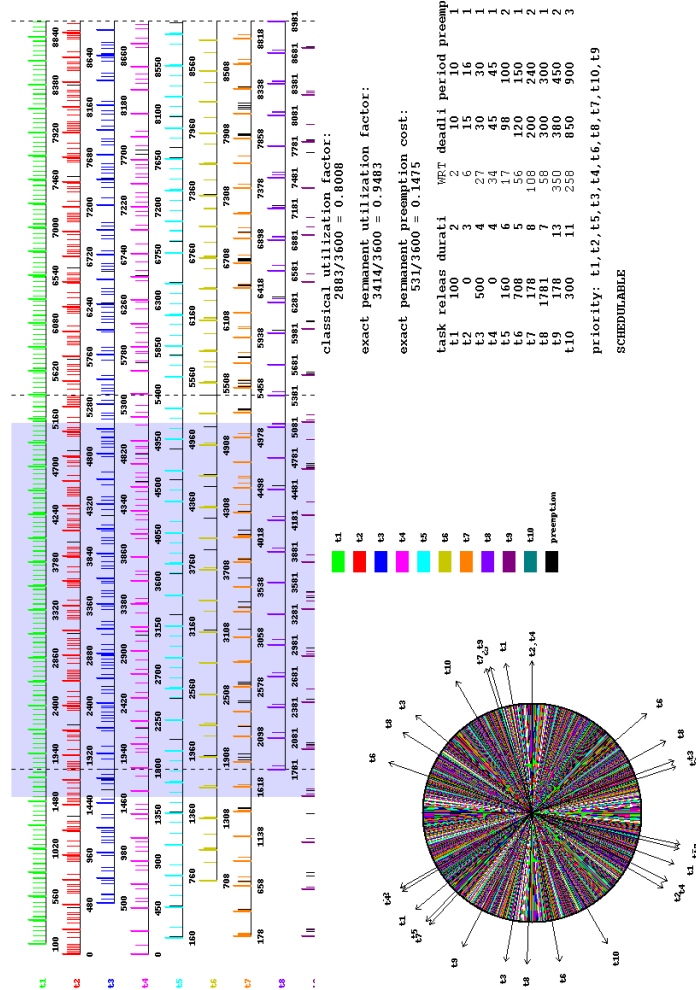


Figure 10: Schedule of 10 tasks with exact preemption cost.

Figure 12 illustrates a *zoom* window in the linear representation (Gantt Chart) of the schedule given in figure 10. In this window, we clearly see the response time of task t_7 whose activation occurs at the time 3058. For this specific

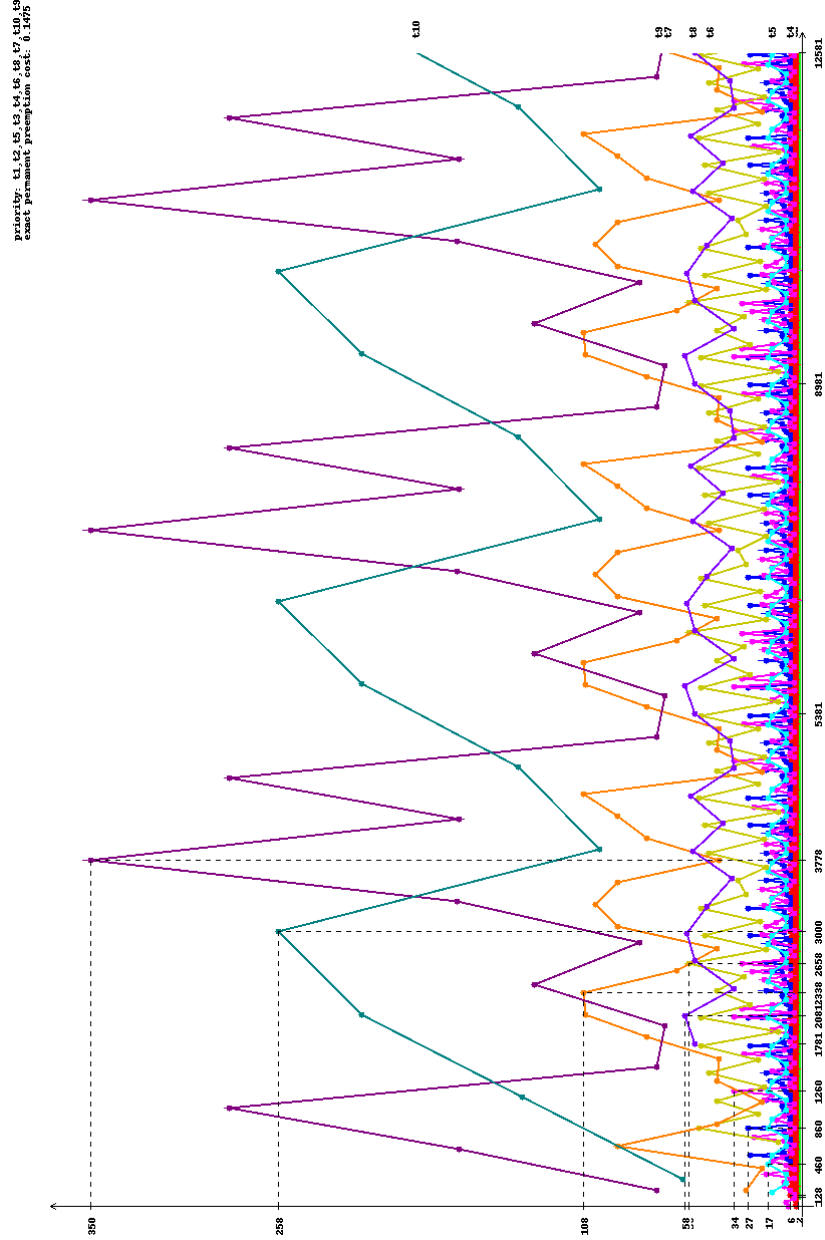


Figure 11: Response time of each task relative to release times.

activation, we note that after the first preemption of the task at time 3060, it can only resume its execution at time 3096. This is due, on the one hand to tasks with a higher priority than that of t_7 and also, and on the other hand to the cost of each preemption. The atomic restoration of the context of an task is illustrated for example at time 3130. Indeed the cost of one preemption of task t_7 in the example is $\alpha_7 = 2$ time units and at this time, task t_7 is preempted by task t_1 while it is restoring its context. The preemption takes place and at time 3132, the restoration of the context of task t_7 is resumed to the beginning again.

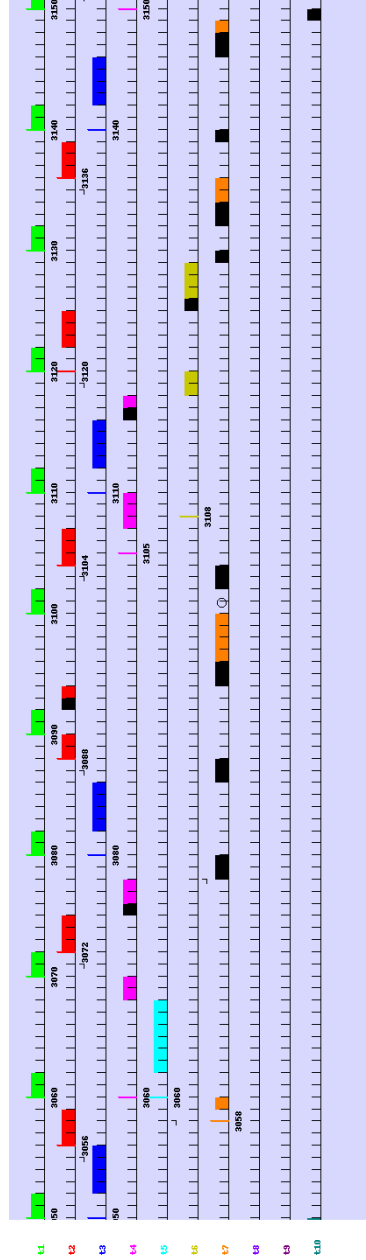


Figure 12: Zoom in the Gantt Chart.

9 Impact of otask priorities choice

Let $O\Gamma_n = \{o\tau_1, o\tau_2, \dots, o\tau_n\}$ be a system consisting of n periodic otasks. A *priorities choice* for otasks in $O\Gamma_n$ is a *permutation* of elements of $O\Gamma_n$ that orders otasks from the one with the highest priority to the one with the lowest priority. We denote a priorities choice by $\mathcal{S} = \langle o\tau_{g(1)}, o\tau_{g(2)}, \dots, o\tau_{g(n)} \rangle$ where the priority of $o\tau_{g(l)}$ is greater

than that of $\sigma_{g(r)}$ as soon as $l < r$ and $\{g(1), \dots, g(n)\}$ is the image of the set $\{1, \dots, n\}$ by a permutation g . \mathcal{S} is schedulable if and only if

$$\mathcal{R}_i = \bigoplus_{j=1}^i \sigma_{g(j)} \neq \Lambda, \quad \forall i \in \{1, \dots, n\}$$

We have already stressed in section 6 on the impact of task priorities on the schedulability analysis which has two consequences. First, the result of the schedulability analysis of an task according to a priorities choice \mathcal{S} depends not only on all task having a higher priority but also on their exact priorities. Second, if an task is not schedulable, we can make it schedulable by lowering its priority. Both statements make the *Audsley* algorithm for choosing priorities no more *optimal* when the exact preemption cost is taken into account.

Since there may be several different priorities choices which make the system OG_n schedulable, it remains to define a criterion for choosing a particular priorities choice among the choices (at least one) that satisfy all constraints during the application of Algorithms Main2, 7, 8, 9 and 10. Since we are interested in preemption cost we consider for this criterion the priorities choice which leads to the lower exact permanent preemption cost. If two schedulable priorities choices lead to the same exact permanent preemption cost, we consider the one that satisfies another criterion (e.g. the one for which the response times are lower, etc.). As the *Audsley* algorithm is no more optimal, the “naïve” algorithm that consists in testing all possible priorities permutations is very costly in terms of complexity since it requires $n!$ tests where n is the number of tasks in the considered system. To circumvent this difficulty, we considerably reduce the number of priorities tests performed by using theorem 2 and theorem 3.

Theorem 2 Let $OG_n = \{\sigma_1, \sigma_2, \dots, \sigma_n\}$ be a system with n periodic tasks. We consider the priorities choice $\mathcal{S} = \langle \sigma_{g(1)}, \dots, \sigma_{g(i)}, \sigma_{g(i+1)}, \dots, \sigma_{g(n)} \rangle$ where g is a permutation of $\{1, 2, \dots, n\}$. If \mathcal{S} is not schedulable due to task $\sigma_{g(i)}$, i.e.

$$\mathcal{R}_i = \bigoplus_{k=1}^i \sigma_{g(k)} = \Lambda \text{ and } \forall j < i, \mathcal{R}_j \neq \Lambda$$

then any priorities choice $\mathcal{S}' = \langle \sigma_{g(1)}, \dots, \sigma_{g(i)}, \sigma_{h(i+1)}, \dots, \sigma_{h(n)} \rangle$ where h is a permutation of elements of the sub-set $\{g(i+1), g(i+2), \dots, g(n)\}$, is also not schedulable.

proof 2 – By contradiction –

Let us consider the priorities choice $\mathcal{S} = \langle \sigma_{g(1)}, \dots, \sigma_{g(i)}, \sigma_{g(i+1)}, \dots, \sigma_{g(n)} \rangle$ for tasks in OG_n where g is a permutation of $\{1, 2, \dots, n\}$. Let us assume that \mathcal{S} is not schedulable due to task $\sigma_{g(i)}$ and that there exists at least one schedulable priorities choice $\mathcal{S}' = \langle \sigma_{g(1)}, \dots, \sigma_{g(i)}, \sigma_{h_0(i+1)}, \dots, \sigma_{h_0(n)} \rangle$ where h_0 is a permutation of elements of the sub-set $\{g(i+1), g(i+2), \dots, g(n)\}$. Then, in particular, we have:

$$\mathcal{R}_i = \bigoplus_{k=1}^i \sigma_{g(k)} \neq \Lambda$$

This contradicts the hypothesis that the priorities choice \mathcal{S} is not schedulable due to task $\sigma_{g(i)}$.

Theorem 3 Let $OG_n = \{\sigma_1, \sigma_2, \dots, \sigma_n\}$ be a system with n periodic tasks. We consider the priorities choice $\mathcal{S} = \langle \sigma_{g(1)}, \dots, \sigma_{g(i)}, \sigma_{g(i+1)}, \dots, \sigma_{g(n)} \rangle$ where g is a permutation of $\{1, 2, \dots, n\}$. If task $\sigma_{g(i)}$ is schedulable according to \mathcal{S} , i.e.

$$\mathcal{R}_i = \bigoplus_{k=1}^i \sigma_{g(k)} \neq \Lambda$$

then any priorities choice $\mathcal{S}' = \langle \sigma_{g(1)}, \dots, \sigma_{g(i)}, \sigma_{h(i+1)}, \dots, \sigma_{h(n)} \rangle$ where h is a permutation of elements of the sub-set $\{g(i+1), g(i+2), \dots, g(n)\}$ is equivalent to the priorities choice $\mathcal{S}'' = \langle \mathcal{R}_i, \sigma_{h(i+1)}, \dots, \sigma_{h(n)} \rangle$.

proof 3 The proof of theorem 3 directly follows from the observation that operation \oplus is an internal operation.

Theorem 2 reduces the number of priorities permutations tests when the system is not schedulable according to a particular priorities choice and theorem 3 reduces the number of times you perform the operation \oplus by reusing a partial result of a priorities choice for calculating the result of another priorities choice.

10 Optimal otask priorities choice

In this section we propose an *optimal* algorithm for choosing priorities of otasks. This algorithm is optimal in the sense that, for a given otask system, if there is a choice of priorities which leads to a valid schedule then the priorities choice generated by our algorithm will also lead to a valid schedule. Since our proposal for setting the priorities is based on statements made on the algorithm of priorities choice of *Audsley*, we will call *Audsley*⁺⁺ our algorithm for choosing priorities of otasks. This algorithm integrates on the one hand the exact cost of preemption by using Algorithms *Main2*, 8, 9, 10, and the other hand provides all the solutions of priorities choice leading to a valid schedule.

The *Audsley*⁺⁺ algorithm divides a given otask system in two groups: first, the otasks which have already been assigned a priority, and second the otasks with no priorities. Similarly, priorities are divided into two groups: first, those which are already assigned and second, those that are still not assigned. The algorithm always assigns the *highest* not assigned priority to any otask that satisfies its constraints with that priority. Thanks to theorems 2 and 3 which limit the number of tests to perform, the algorithm can terminate in two different ways. Either it assigns priorities to all otasks, in this case, a schedulable choice of priorities has been found: we keep this solution and through a *backtrack* algorithm, we repeat the process to find a new solution if there exists one, or at a certain step the highest not assigned priority (for example, p_{max}) cannot be assigned to any remaining otask. In this case, thanks once again to a *backtrack* algorithm, and theorems 2 and 3, we repeat the process to find a solution. If no solution is found, we can conclude that there is no choice of priorities leading to a valid schedule (that is, which satisfies all constraints).

The algorithm is therefore *optimal*, in that it always finds a choice of priorities which leads to a schedulable system, if such a choice exists, thanks to the *backtrack* algorithm. Note that the number of tests performed is significantly lower compared to the “naïve” algorithm which checks all possible permutations of priorities through the use of theorems 2 and 3.

Let us illustrate our algorithm on a simple example. Let $\Gamma_5 = \{t_1, t_2, t_3, t_4, t_5\}$ be a system consisting of five periodic real-time tasks. The characteristics of tasks are summarized in table 2. We assume that the priorities are assigned according to the *Audsley*⁺⁺ algorithm.

Table 2: Characteristics of tasks

Tasks	r_i^1	C_i	D_i	T_i	α_i
t_1	9	1	6	6	0
t_2	13	3	9	12	2
t_3	5	2	15	15	2
t_4	0	3	21	24	1
t_5	15	5	47	60	1

Thanks to everything we have presented so far, note that this system is not schedulable according to the choice of priorities corresponding to *Deadline Monotonic* / *DM* (i.e. the choice of priorities where the shorter the relative deadline of a task, the higher its priority) or the choice of priorities corresponding to *Rate Monotonic* / *RM* (i.e. the choice of priorities where the shorter the period of a task, the higher its priority). This choice of priorities is given in both cases by $\mathcal{S}_{DM/RM} = \langle t_1, t_2, t_3, t_4, t_5 \rangle$ and the summary of the results obtained for this priorities choice is illustrated in figure 13. After applying Algorithms *Main2*, 8, 9 and 10, t_1 , t_2 and t_3 are schedulable but t_4 is not. Figure 14 illustrates a zoom window of the corresponding *Gantt Chart*. In this window, we can note the deadline miss of task t_4 at time

$t = 93$. This deadline miss is due on the one hand to the preemption cost of task t_4 itself but also on the other hand, to the preemption cost of tasks t_2 and t_3 which currently have a higher priority than that of task t_4 .

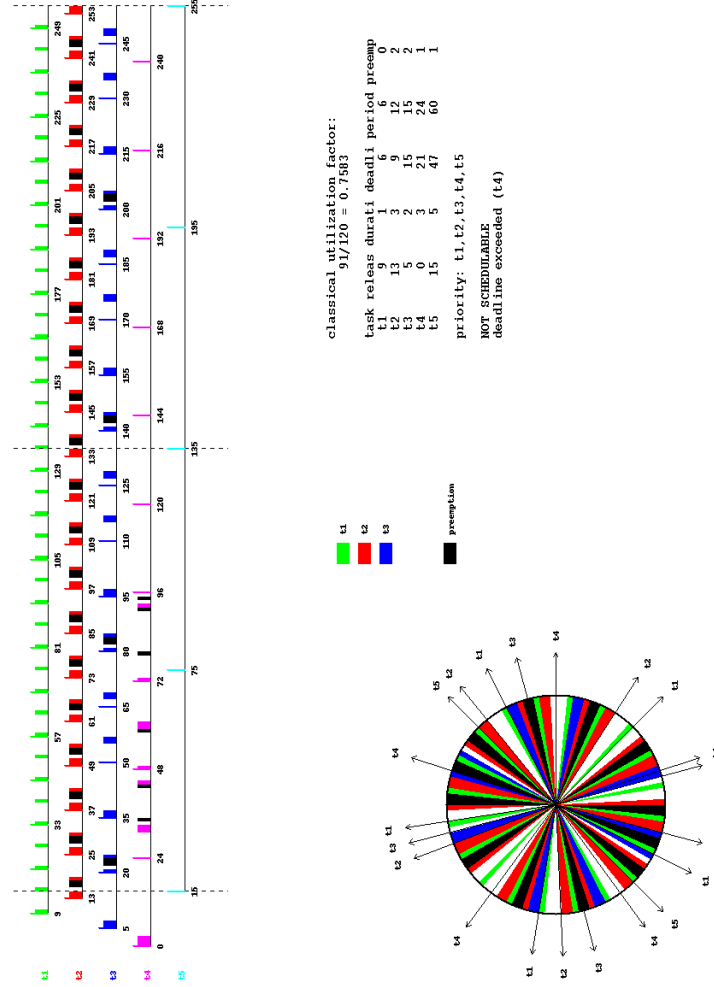


Figure 13: Results for the priorities choice $\mathcal{S}_{DM/RM} = \langle t_1, t_2, t_3, t_4, t_5 \rangle$.

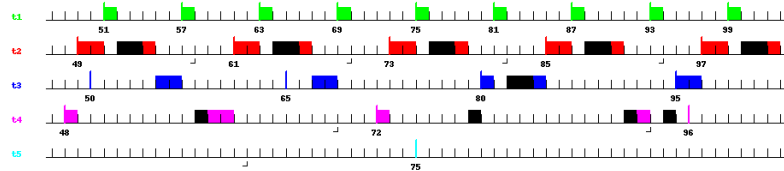


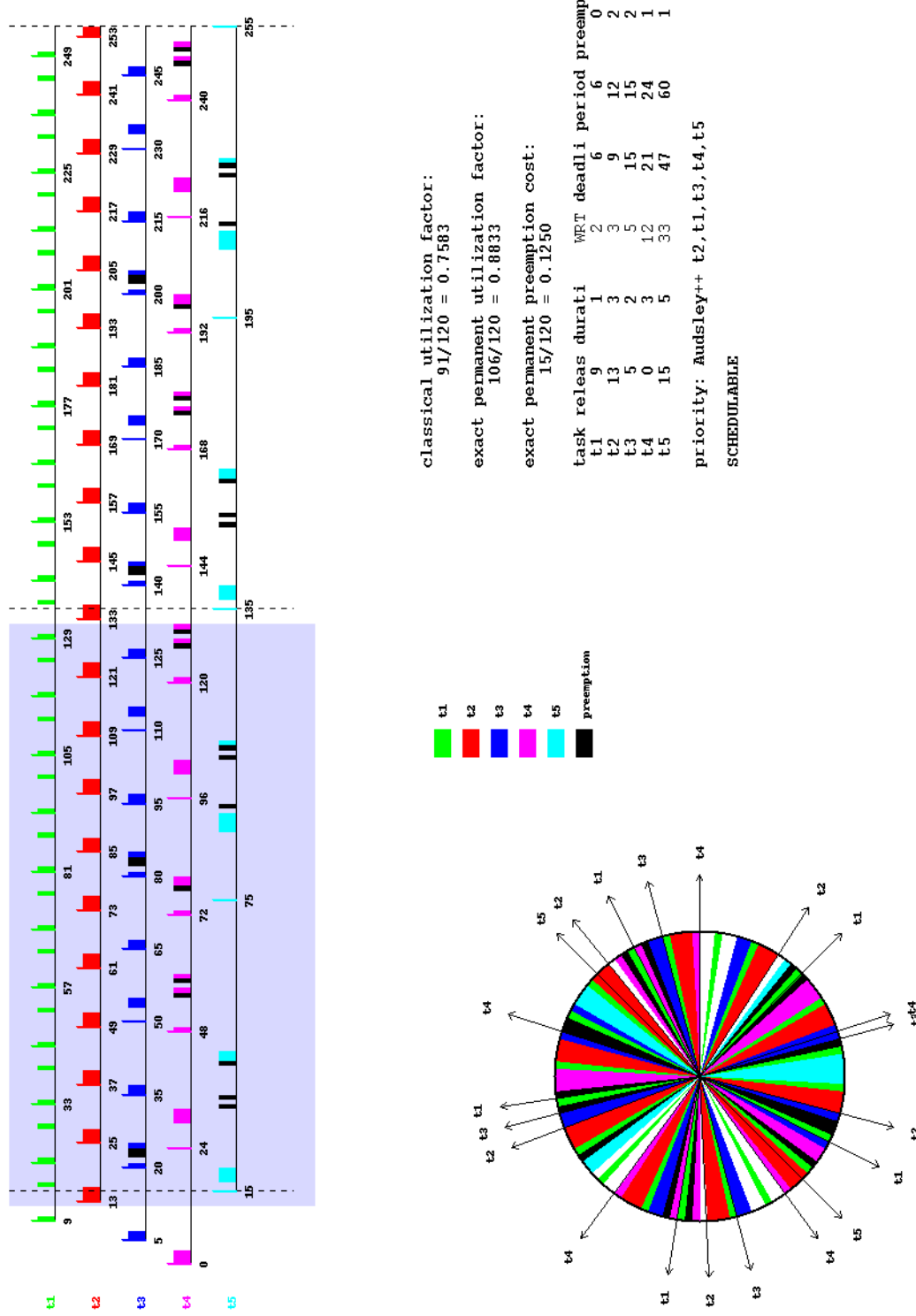
Figure 14: Zoom in the Gantt Chart.

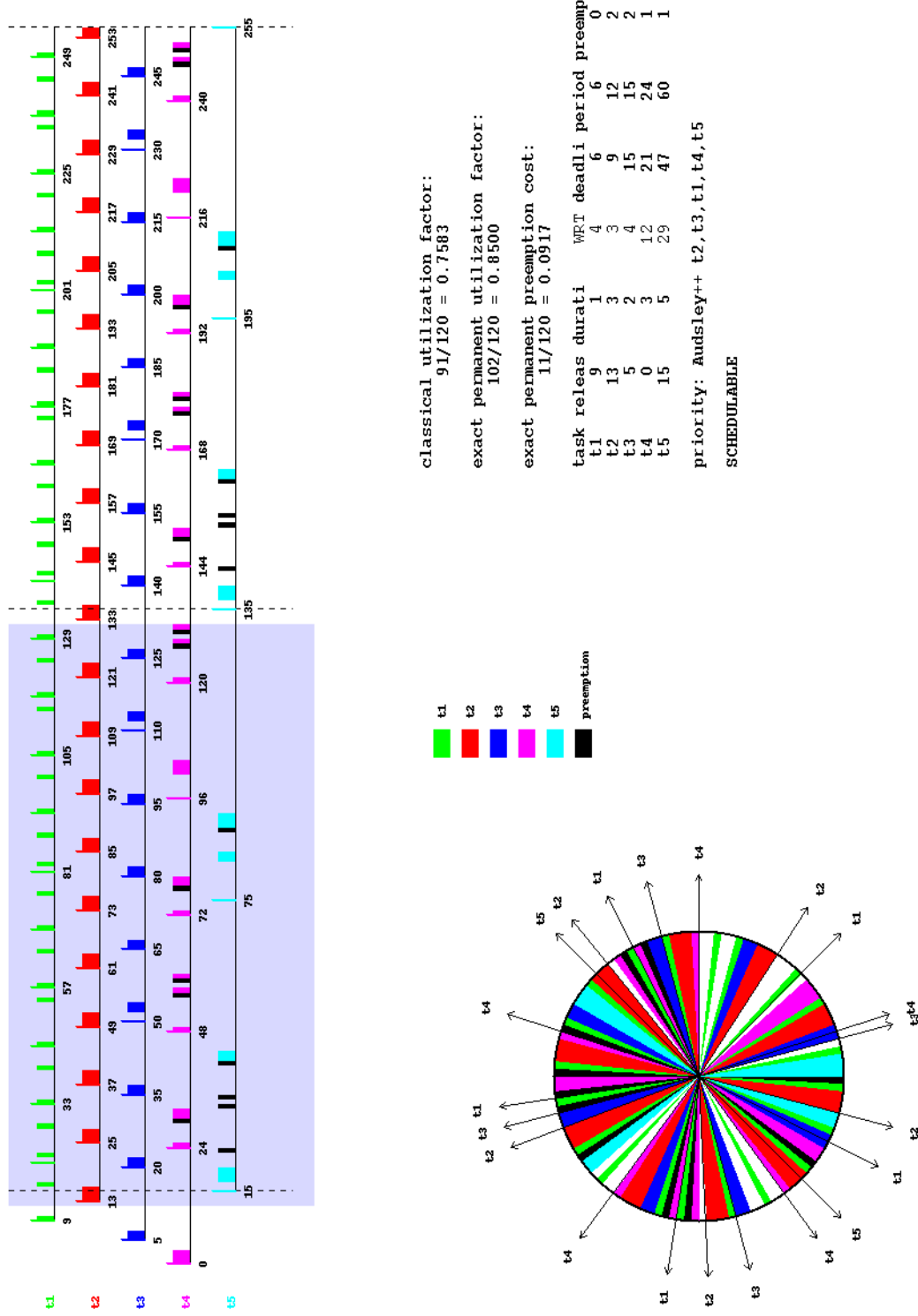
Thanks to the *Audsley*⁺⁺ algorithm for choosing task priorities, four priorities choices lead to a valid schedule:

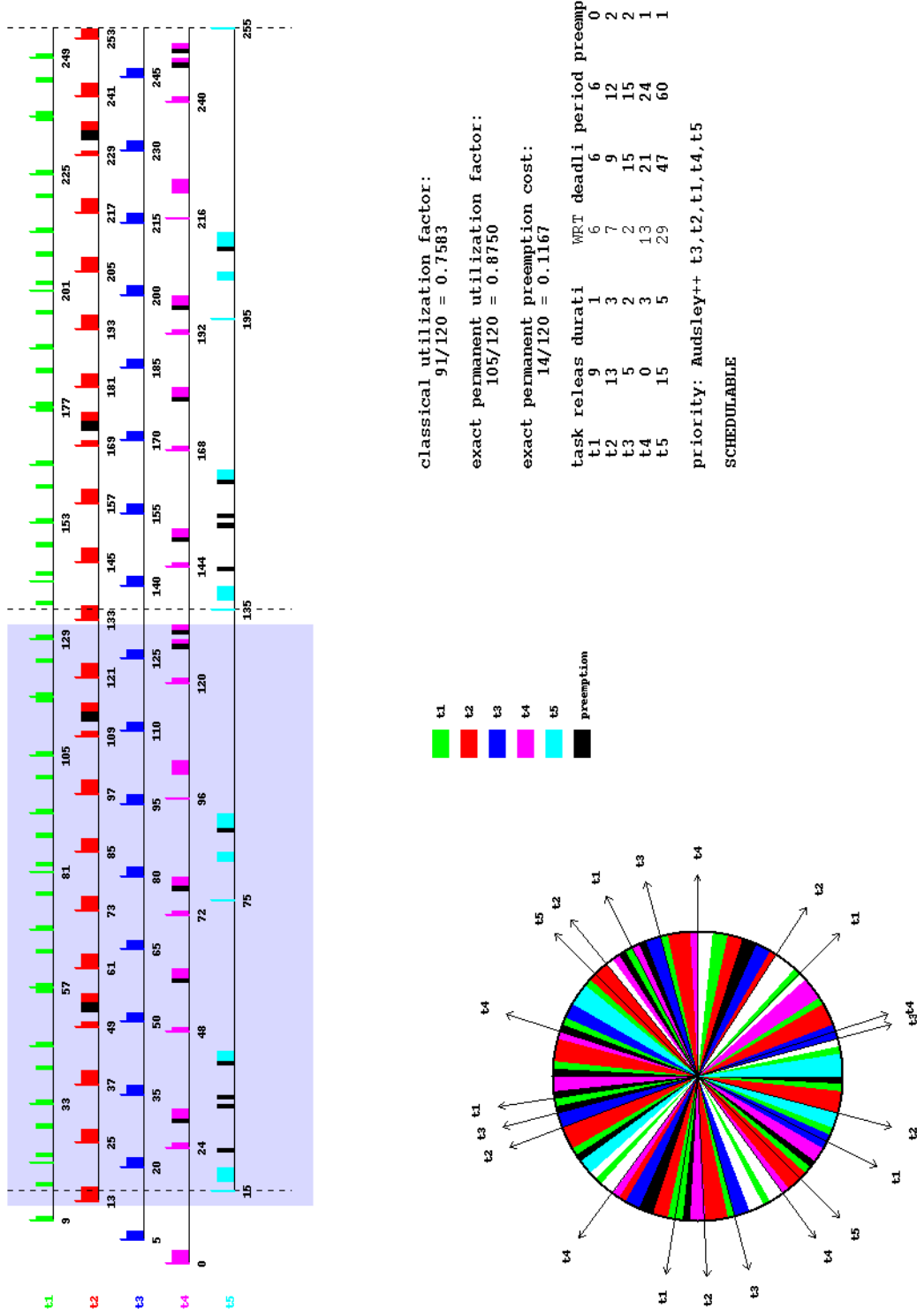
- $\mathcal{S}_1 = \langle t_2, t_1, t_3, t_4, t_5 \rangle$,
- $\mathcal{S}_2 = \langle t_2, t_3, t_1, t_4, t_5 \rangle$,
- $\mathcal{S}_3 = \langle t_3, t_2, t_1, t_4, t_5 \rangle$,
- $\mathcal{S}_4 = \langle t_4, t_2, t_1, t_5, t_3 \rangle$.

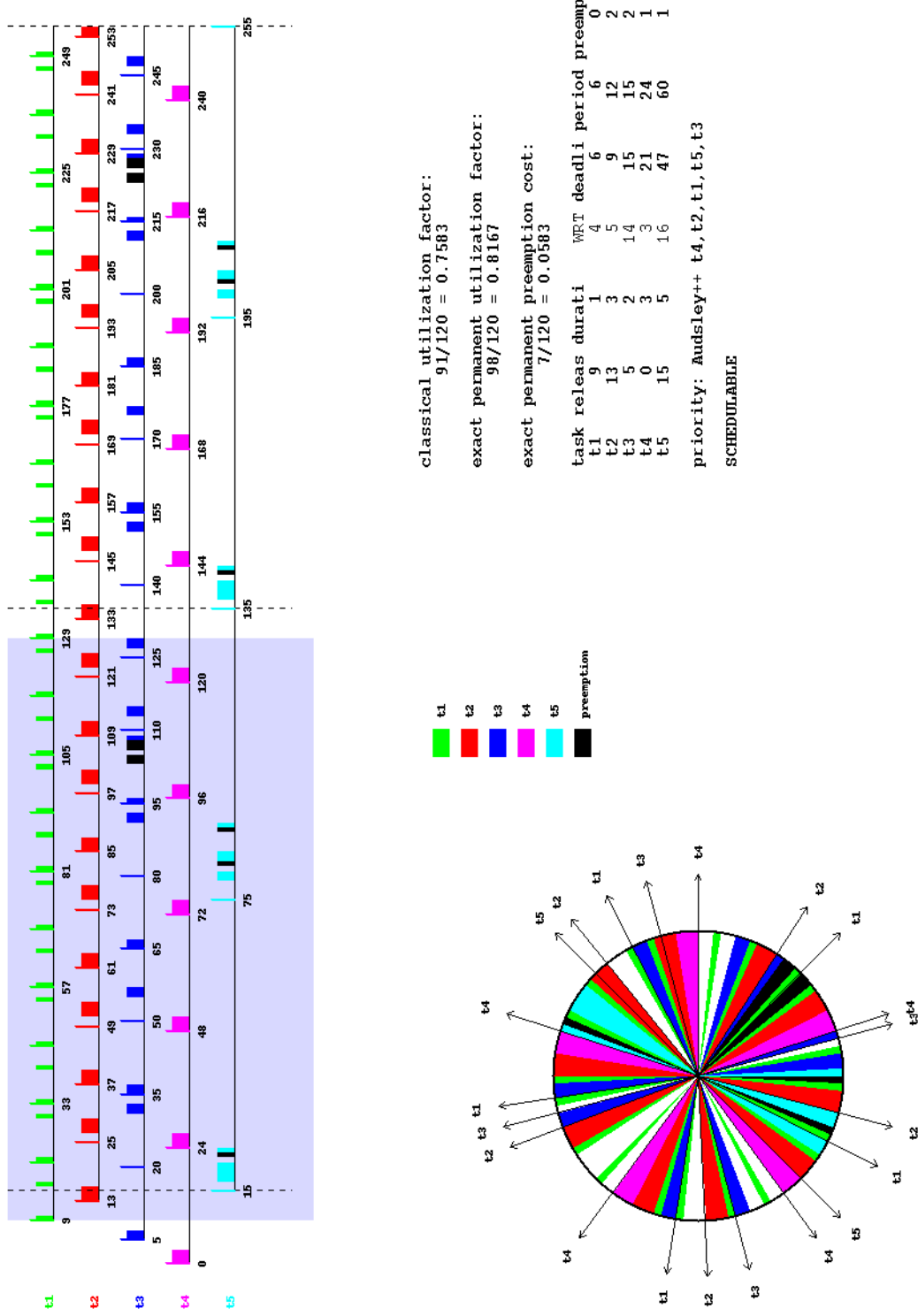
For these four schedulable priorities choices, the exact permanent preemption cost is $\epsilon_{\mathcal{S}_1} = 12.50\%$ for the priorities choice \mathcal{S}_1 , $\epsilon_{\mathcal{S}_2} = 9.17\%$ for the priorities choice \mathcal{S}_2 , $\epsilon_{\mathcal{S}_3} = 11.67\%$ for the priorities choice \mathcal{S}_3 and only $\epsilon_{\mathcal{S}_4} = 5.83\%$ for the priorities choice \mathcal{S}_4 by applying the Algorithms *Main2*, 8, 9 and 10. Figures 15, 16, 17 and 18 summarize the results obtained for each of these four choices. Figures 19, 20, 21 et 22 illustrate the curves of the response time as a function of time for each task for each choice of priorities. The variation in terms of permanent preemption cost is due to the fact that on one hand the cost of preemption varies from one task to another and on the other hand to the fact that according to some choice of priorities, some tasks are preempted when they are not according to other choices of priorities.

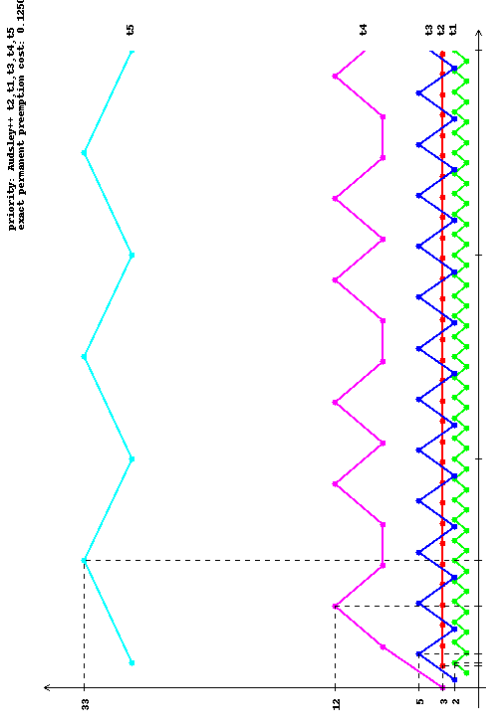
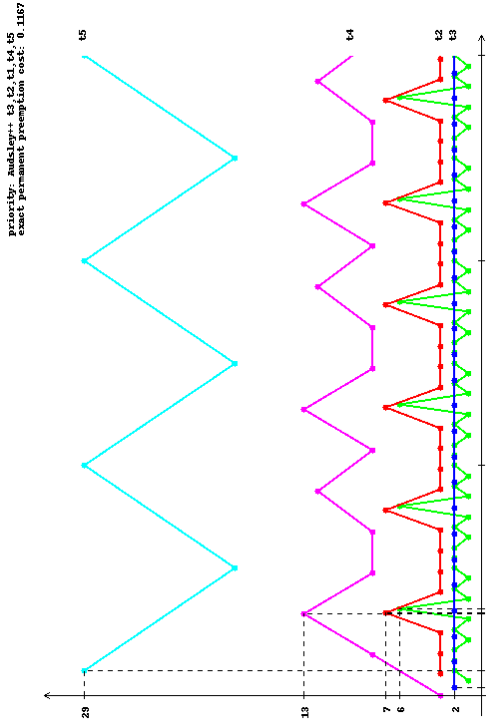
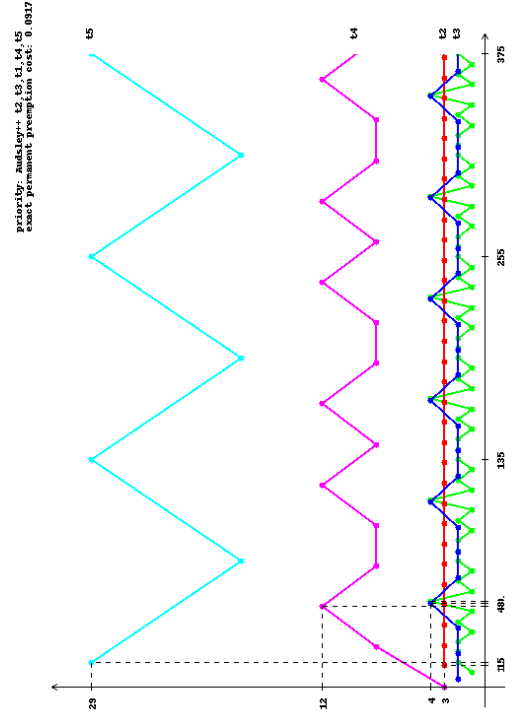
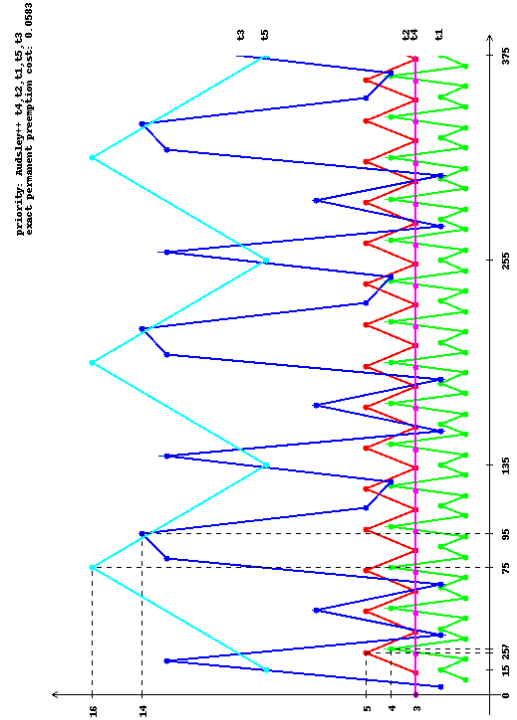
Thanks to the criterion for choosing task priorities we have proposed, that is to say, to always consider the task priorities such that the exact permanent preemption cost is the lowest, we choose the priorities choice $\mathcal{S}_4 = \langle t_4, t_2, t_1, t_5, t_3 \rangle$. For this choice of priorities, the worst response time of task t_1 is $R_1 = 4$ time units and it is reached for the first time at its fourth activation, the worst response time of task t_2 is $R_2 = 5$ time units and it is reached for first at its second activation, the worst response time of task t_3 is $R_3 = 14$ time units and it is reached for the first time at its seventh activation, the worst response time of task t_4 is $R_4 = 3$ time units and it is reached for the first time at its first activation (t_4 is the task with the highest priority) and finally, the worst response time of task t_5 is $R_5 = 16$ time units and it is reached for the first time at its second activation.

Figure 15: Results for $S_1 = \langle t_2, t_1, t_3, t_4, t_5 \rangle$.

Figure 16: Results for $\mathcal{S}_2 = \langle t_2, t_3, t_1, t_4, t_5 \rangle$.

Figure 17: Results for $\mathcal{S}_3 = \langle t_3, t_2, t1, t4, t5 \rangle$.

Figure 18: Results for $\mathcal{S}_4 = \langle t_4, t_2, t1, t5, t3 \rangle$.

Figure 19: $\mathcal{S}_1 = \langle t_2, t_1, t_3, t_4, t_5 \rangle$.Figure 21: $\mathcal{S}_3 = \langle t_3, t_2, t_1, t_4, t_5 \rangle$.Figure 20: $\mathcal{S}_2 = \langle t_2, t_3, t_1, t_4, t_5 \rangle$.Figure 22: $\mathcal{S}_4 = \langle t_4, t_2, t_1, t_5, t_3 \rangle$.

11 Consequence of reducing the number of preemptions

For a given priorities choice, an intuitive way to reduce the exact permanent preemption cost might be to force some otasks to be *non-delay non-preemptive* in order to reduce the number of preemptions. Here, when applying operation \oplus , we mean *non-delay non-preemptive* that we check if the cardinal of the first sequence of symbols “a” to replace in each *mesoid*, is higher than that of executable symbols “e” at this level. In this case the right-hand operand is schedulable. This notion of *non-delay non-preemptiveness* is quite different from the concept of the *classical non-preemptiveness* because in this case, once the priorities are assigned to otasks, a lower priority otask *cannot delay* the start time of the execution of another otask with a higher priority. Figures 23 and 24 illustrate the difference between the two concepts of non-preemptiveness. In this example, otask $o\tau_1$ has a higher priority than otask $o\tau_2$ and Otachi $o\tau_2$ is non-preemptive.

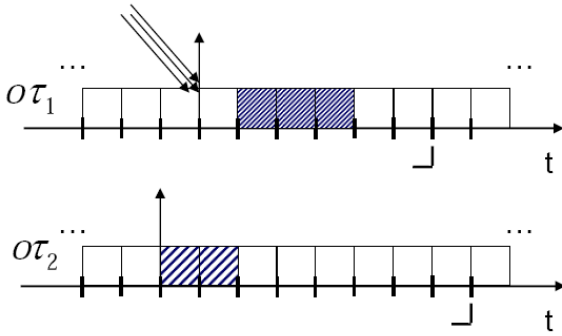


Figure 23: The classical non-preemptiveness.

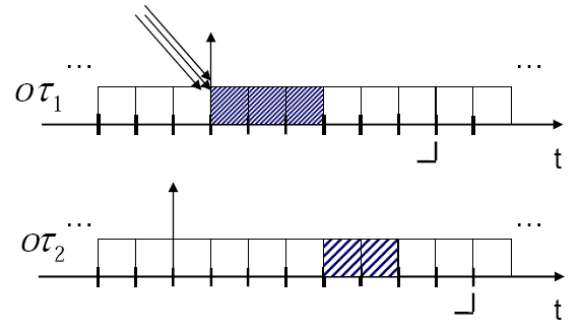


Figure 24: The non-delay non-preemptiveness.

In Figure 23, we can note that otask $o\tau_2$ delays the start time for the execution of otask $o\tau_1$, having a higher priority. Indeed, due to the activation of otask $o\tau_2$ one time unit before that of otask $o\tau_1$, there is no preemption at the activation time of $o\tau_1$ as $o\tau_2$ is non-preemptive. Thus, a disadvantage of the *classical non-preemptiveness* of an otask is a possible deadline miss of another otask with a higher priority due to these delays. In this case, if the system is not schedulable, the faulty otask may be very difficult to determine accurately.

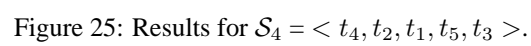
In Figure 24, we can note that the effective start time of execution of otask $o\tau_2$ takes place after the end of execution of otask $o\tau_1$, having a higher priority. Indeed even if the activation of otask $o\tau_2$ occurs one time unit earlier than that of otask $o\tau_1$, it does not start executing at that time because it is *non-delay non-preemptive* on the one hand, and has a lower priority on the other hand. Indeed, there are not enough available time units to execute it before the next activation of $o\tau_1$. Therefore, an advantage of the *non-delay non-preemptiveness* of an otask is that it has no impact on the result of the schedulability of another otask with a higher priority.

With this approach, by forcing some otasks to be *non-delay non-preemptive*, some preemptions can be avoided, thus reducing the exact permanent preemption cost for a given choice of priorities. Figure 25 illustrates this assertion for the previous system consisting of 5 otasks. In this figure the exact permanent preemption cost falls from 5.83% to 2.50% according to the choice of priorities S_4 . Figure 26 illustrates the curve of response times relative to release times for each otask.

If the *non-delay non-preemptiveness* of an otask can in the one hand reduce the exact permanent preemption cost of a system for a given choice of priorities, it may on the other hand, make it more important for a different choice of priorities. This is due to the fact that the *non-delay non-preemptiveness* has a *direct impact* on the preemption cost at a given level but an *indirect impact* on the overall exact preemption cost. Figure 27 illustrates this assertion for the previous system consisting of 5 otasks. The exact permanent preemption cost goes from 2.50% according to the choice of priorities S_4 to 21.67% according to the choice of priorities given by $S_5 = \langle t_1, t_2, t_4, t_3, t_5 \rangle$. Figure 28 illustrates the response times relative to release times for each otask following these priorities. Note that the worst response time otask t_5 is 46 time units instead of 16 according to the choice of priorities S_4 .

12 Conclusion and future work

In this paper, by using the otask model which is based on an algebraic approach, we have defined the binary scheduling operation \oplus for the scheduling problem of periodic otask systems. This scheduling operation helped us to provide new schedulability conditions which take into account the exact cost due to the occurrence of each preemption for a given system. Since to the best of our knowledge there is not, in literature, any optimal algorithm for choosing priorities when the exact preemption cost is taken into account, we have shown the impact of the choice of priorities on both the schedulability analysis and the schedule for a given system. We have proposed an optimal algorithm called *Audsley*⁺⁺ for assigning priorities to otasks which leads to stronger schedulability conditions than those in the literature. These new conditions always guarantee a correct behavior of the system at run-time and eliminate the waste of the resource (CPU). Finally, we have shown the consequence of reducing the number of preemptions of some otasks. Future work will extend the proposed approach to take into account multiple real-time constraints such as precedence, strict periodicity, latencies, and jitter. On the other hand, we will address the scheduling problem of periodic otask systems when priorities are assigned to otasks according to dynamic priority policies such as Earliest Deadline First (EDF). Furthermore, by using the *non-delay non-preemptiveness* for some otasks, we will seek an optimization algorithm which minimizes the exact permanent preemption cost while maximizing the number of possible schedules.



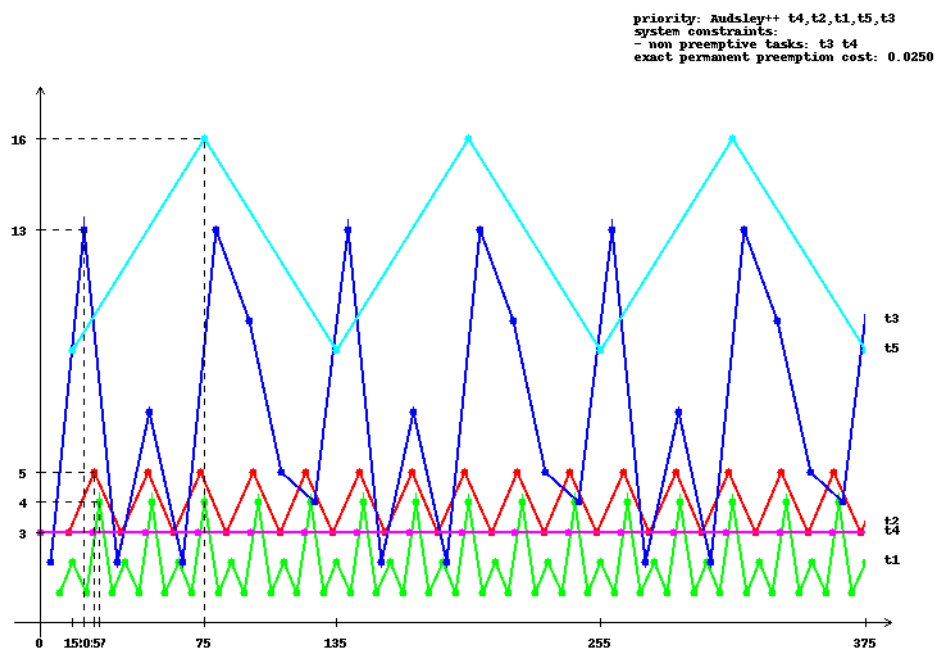
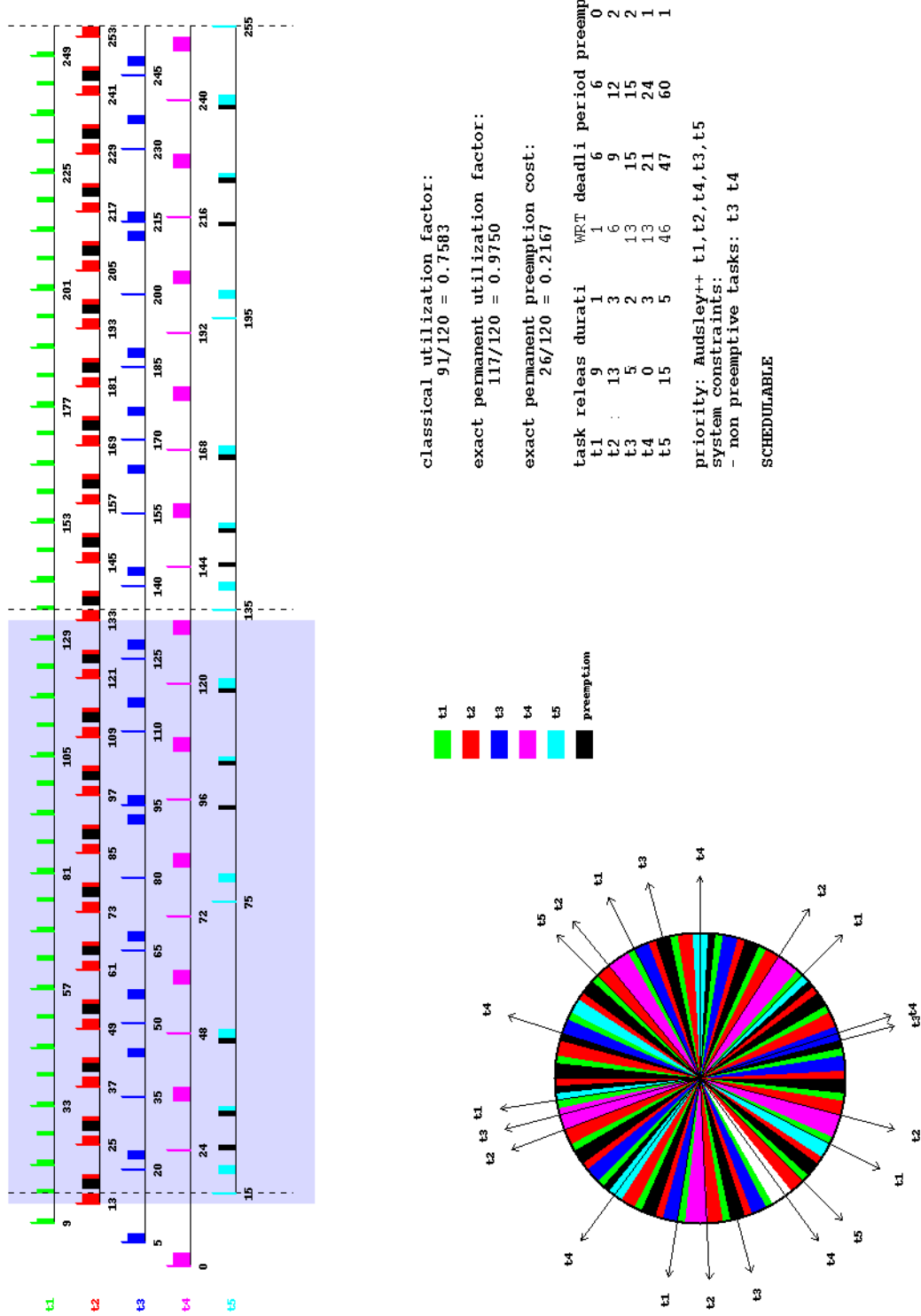


Figure 26: Response times relative to release times.

Figure 27: Results for $\mathcal{S}_5 = \langle t_1, t_2, t_4, t_3, t_5 \rangle$.

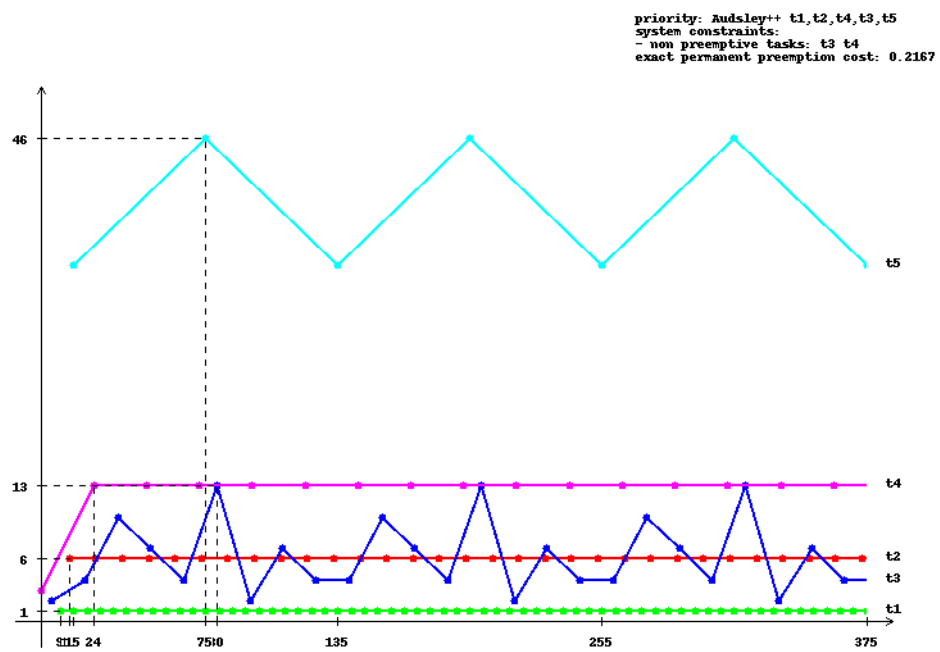


Figure 28: Response times relative to release times.

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